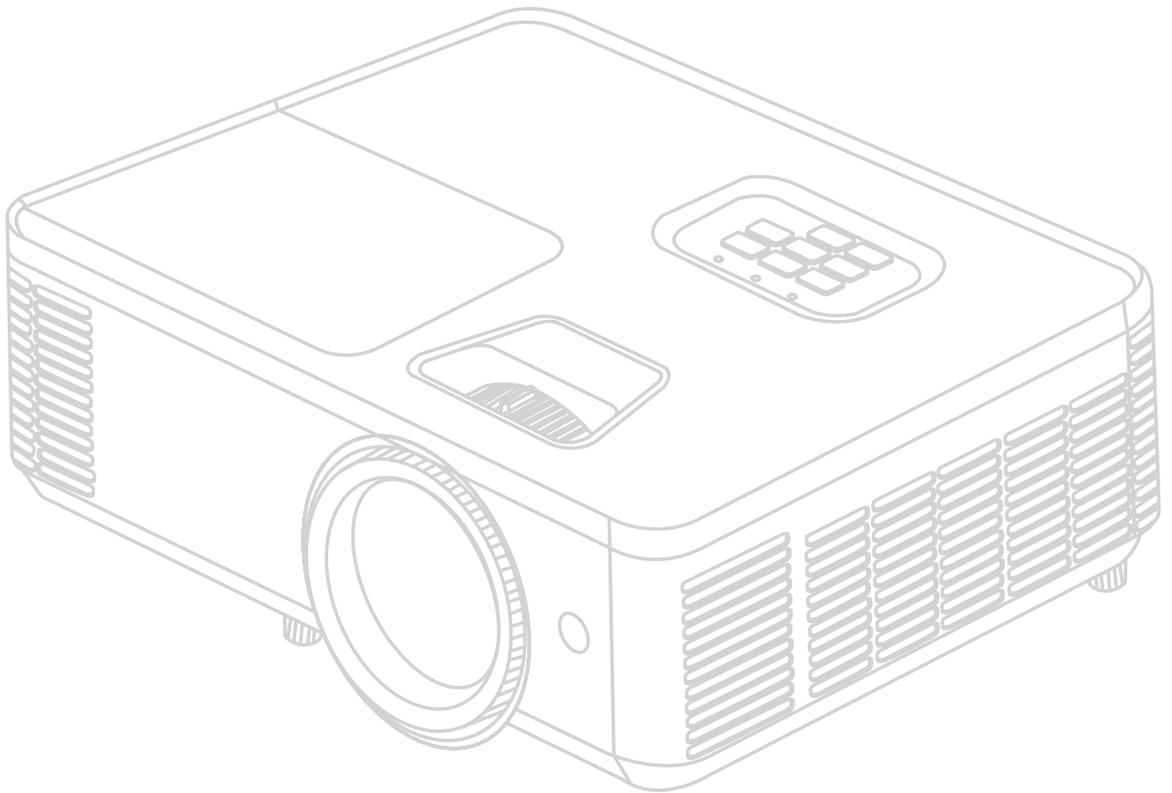


# PX704HD

## DLP Projector User Guide



**IMPORTANT:** Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic® Corporation, which is also found on our web site at <http://www.viewsonic.com> in English, or in specific languages using the Regional selection box of our website.

Model No. VS19746  
P/N: PX704HD

## **Thank you for choosing ViewSonic®**

As a world-leading provider of visual solutions, ViewSonic® is dedicated to exceeding the world's expectations for technological evolution, innovation, and simplicity. At ViewSonic®, we believe that our products have the potential to make a positive impact in the world, and we are confident that the ViewSonic® product you have chosen will serve you well.

Once again, thank you for choosing ViewSonic®!

# Safety Precautions

Please read the following **Safety Precautions** before you start using the projector.

- Keep this user guide in a safe place for later reference.
- Read all warnings and follow all instructions.
- Allow at least 20" (50 cm) clearance around the projector to ensure proper ventilation.
- Place the projector in a well-ventilated area. Do not place anything on the projector that prevents heat dissipation.
- Do not place the projector on an uneven or unstable surface. The projector may fall over, causing personal injury or projector malfunction.
- Do not look straight at the projector lens during operation. The intense light beam may damage your eyes.
- Always open the lens shutter or remove the lens cap when the projector lamp is on.
- Do not block the projection lens with any objects when the projector is under operation as this could cause objects to become heated and deformed or even cause a fire.
- The lamp becomes extremely hot during operation. Allow the projector to cool for approximately 45 minutes prior to removing the lamp assembly for replacement.
- Do not use lamps beyond the rated lamp life. Excessive use of lamps beyond the rated life could cause them to break on rare occasions.
- Never replace the lamp assembly or any electronic component unless the projector is unplugged.
- Do not attempt to disassemble the projector. There are dangerous high voltages inside which may cause death if you should come into contact with live parts.
- When moving the projector, be careful not to drop or bump the projector on anything.
- Do not place any heavy objects on the projector or connection cables.
- Do not stand the projector on end vertically. Doing so may cause the projector to fall over, causing personal injury or projector malfunction.
- Avoid exposing the projector to direct sunlight or other sources of sustained heat. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that may increase the temperature of the projector to dangerous levels.

- Do not place liquids near or on the projector. Liquids spilled into the projector may cause it to fail. If the projector does become wet, disconnect it from the power supply and call your local service center to have the projector serviced.
- When the projector is under operation, you may sense some heated air and odor from its ventilation grill. It is a normal operation and not a defect.
- Do not attempt to circumvent the safety provisions of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide and third blade are provided for your safety. If the plug does not fit into your outlet, obtain an adapter and do not attempt to force the plug into the outlet.
- When connecting to a power outlet, DO NOT remove the grounding prong. Please ensure grounding prongs are NEVER REMOVED.
- Protect the power cord from being treaded upon or pinched, particularly at the plug, and at the point where it emerges from the projector.
- In some countries, the voltage is NOT stable. This projector is designed to operate safely within a voltage between 100 to 240 volts AC, but could fail if power cuts or surges of  $\pm 10$  volts occur. In areas where voltage may fluctuate or cut out, it is recommended that you connect your projector through a power stabilizer, surge protector, or uninterruptable power supply (UPS).
- If smoke, an abnormal noise, or a strange odor is present, immediately switch the projector off and call your dealer or ViewSonic®. It is dangerous to continue using the projector.
- Use only attachments/accessories specified by the manufacturer.
- Disconnect the power cord from the AC outlet if the projector is not being used for a long period of time.
- Refer all servicing to qualified service personnel.



**CAUTION:** Possibly hazardous optical radiation is emitted from this product. As with any bright light source, do not stare into the beam, RG2 IEC 62471-5:2015.

# Safety Precautions - Ceiling Mounting

Please read the following **Safety Precautions** before you start using the projector.

If you intend to mount the projector on the ceiling, it is strongly recommended that you use a proper fitting projector ceiling mount kit and that you ensure it is securely and safely installed.

If you use an inappropriate projector ceiling mount kit, there is a safety risk that the projector may fall from the ceiling due to an improper attachment through the use of the wrong gauge or length screws.

# Contents

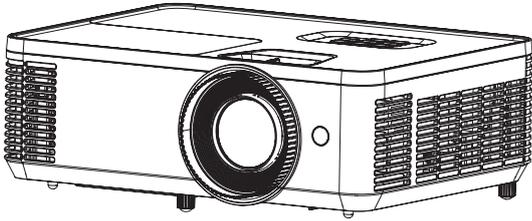
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# Introduction

## Package Contents



1



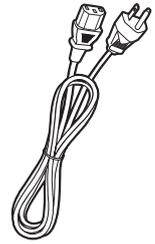
2



3



4



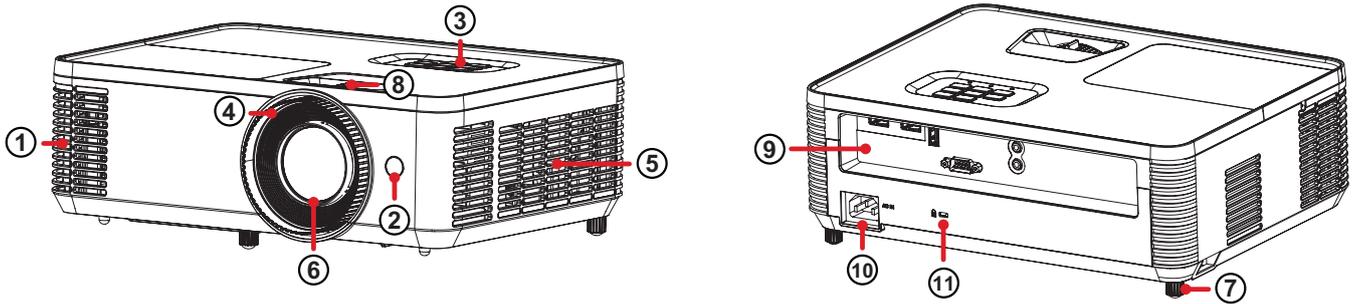
5

Number	Description
1	Projector
2	Remote Control
3	Batteries
4	Quick Start Guide
5	Power Cord

**NOTE:** The power cord and remote control included in your package may vary depending on your country. Please contact your local reseller for more information.

# Product Overview

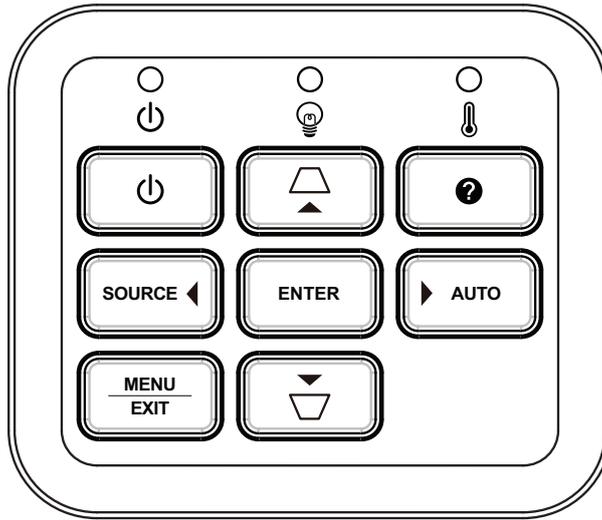
## Projector



Number	Description
1	Vent (outlet)
2	IR Receiver
3	Keypad
4	Focus Ring
5	Vent (inlet)
6	Projection Lens
7	Adjuster Foot
8	Zoom Ring
9	I/O Ports
10	AC IN
11	Security Lock

**NOTE:** Do not block projector intake and exhaust vents.

# Keypad

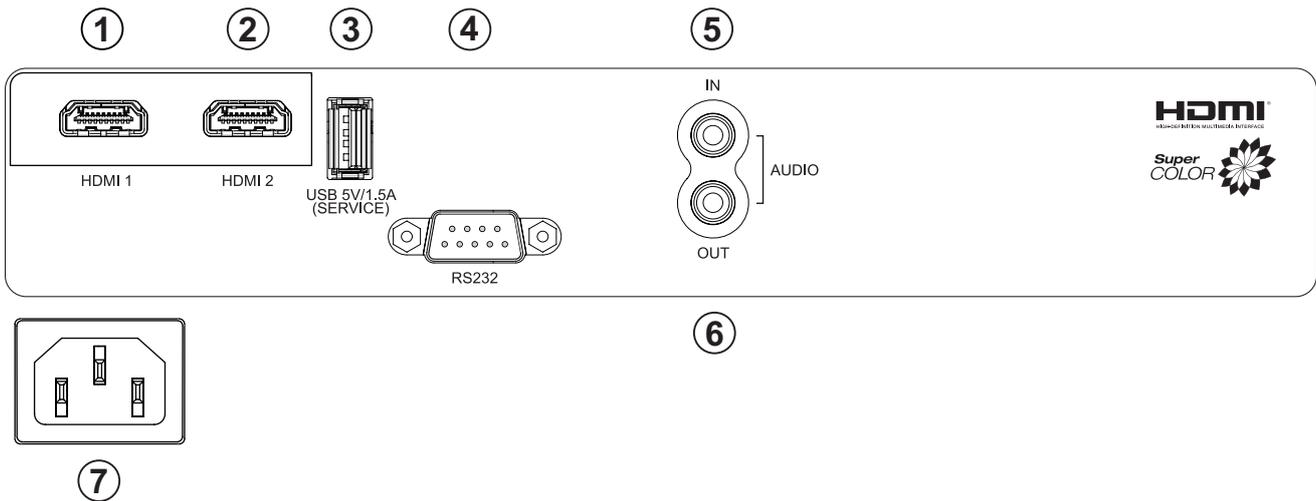


Key		Description
	<b>Power</b>	Toggles the projector between standby mode and Power On.
	<b>Keystone</b>	Manually corrects distorted images resulting from an angled projection when the On-Screen Display (OSD) Menu is activated.
	<b>Navigation</b>	Selects the desired menu items and makes adjustments when the On-Screen Display (OSD) Menu is activated.
	<b>Menu/Exit</b>	<ul style="list-style-type: none"> <li>• Activate the On-Screen Display (OSD) Menu.</li> <li>• Go back to previous level in the OSD Menu.</li> <li>• Exit and save menu settings.</li> </ul>
<b>SOURCE</b>	<b>Source</b>	Toggle to the next input source.
	<b>Help</b>	Displays the Help menu.
<b>ENTER</b>	<b>Enter</b>	Confirm the selection when the On-Screen Display (OSD) Menu is activated.
<b>AUTO</b>	<b>Auto</b>	Automatically synchronize the projector to the input source.

## Indicator Lights

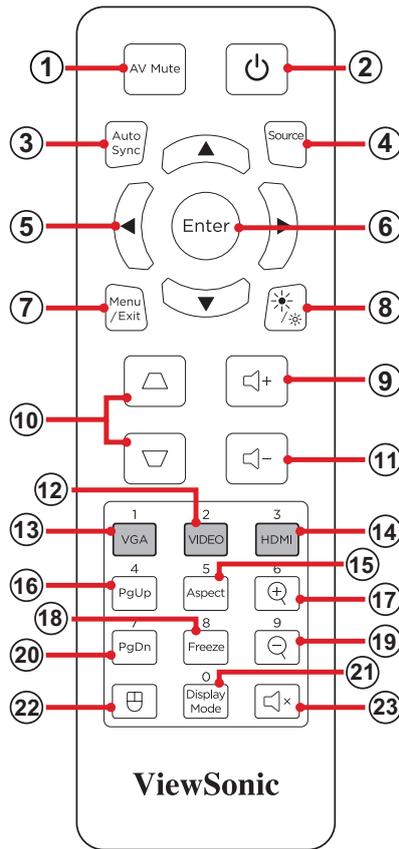
Indicator Light	Description
	Power indicator light
	Light source indicator light
	Temperature indicator light

## I/O Ports



Port		Description
1	HDMI 1	HDMI port.
2	HDMI 2	HDMI port.
3	USB (5V/1.5A Out) (Service)	USB Type A port for power and service.
4	RS-232	RS-232 control port.
5	AUDIO IN	Audio signal input socket.
6	AUDIO OUT	Audio signal output socket.
7	AC IN	AC IN socket.

# Remote Control



Button		Description	
1	<b>AV Mute</b>		Hide and recover the screen picture and volume mute.
2	<b>Power</b>		Turns the projector On or Off
3	<b>Auto Sync</b>		Automatically synchronize the projector to the input source.
4	<b>Source</b>		Toggle to the next input source.
5	<b>Navigation Buttons</b>		Navigates and selects the desired menu items and make adjustments when the On-Screen Display (OSD) Menu is activated.
6	<b>Enter</b>		Confirm the selection when the On-Screen Display (OSD) Menu is activated.
7	<b>Menu/Exit</b>		<ul style="list-style-type: none"> <li>• Turns the On-Screen Display (OSD) Menu On or Off.</li> <li>• Go back to a previous OSD Menu.</li> <li>• Exit and Save menu settings.</li> </ul>
8	<b>Brightness</b>		Displays the brightness selection bar.
9	<b>Volume Up</b>		Increase the volume level.

Button			Description
10	Keystone		Manually correct distorted images.
11	Volume Down		Decrease the volume level.
12	Video		<i>Unsupported Button</i>
13	VGA		<i>Unsupported Button</i>
14	HDMI		Selects the <b>HDMI 1</b> or <b>HDMI 2</b> input source.
15	Aspect		Displays the format selection bar.
16	Page Up		Operates your display software program (on a connected PC) which responds to page up commands (like Microsoft PowerPoint). <b>NOTE:</b> The PC and projector need to connect via USB.
17	Zoom In		Increase the projected image size.
18	Freeze		Freeze/un-freeze the projected image.
19	Zoom Out		Reduce the projected image size.
20	Page Down		Operates your display software program (on a connected PC) which responds to page down commands (like Microsoft PowerPoint). <b>NOTE:</b> The PC and projector need to connect via USB.
21	Display Mode		Displays the display mode selection bar.
22	Mouse Mode		Enable/Disable the mouse function.
23	Mute		Mute/Unmute.

### Using the Remote Control Mouse Mode and Page Up/Down Function

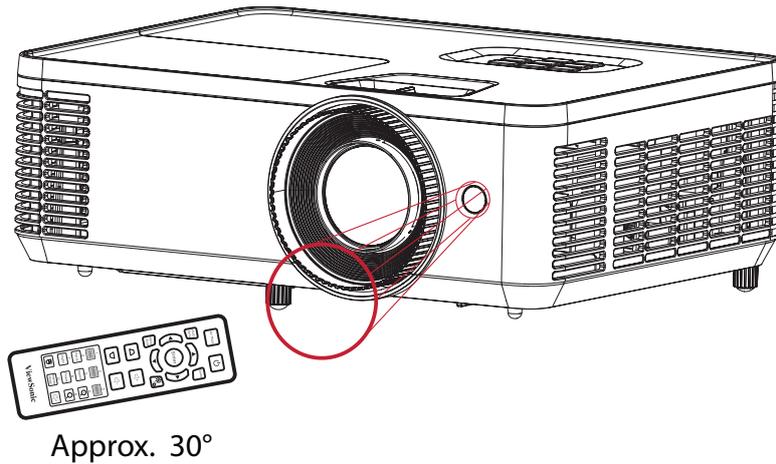
1. Connect the PC/Notebook to the projector via the **HDMI** and **USB** ports.
2. Set the input source to PC.
3. Press the **Mouse Mode** button on the remote control to operate your displayed software program with Page Up/Down commands (like Microsoft PowerPoint).

## Remote Control - Receiver Range

To ensure proper function of the remote control follow the steps below:

1. The remote control must be held at an angle within 30° perpendicular to the projector's IR remote control sensor(s).
2. The distance between the remote control and the sensor(s) should not exceed 10 m (32.8 ft.).

**NOTE:** Refer to the illustration for the location of the infrared (IR) remote control sensor(s).

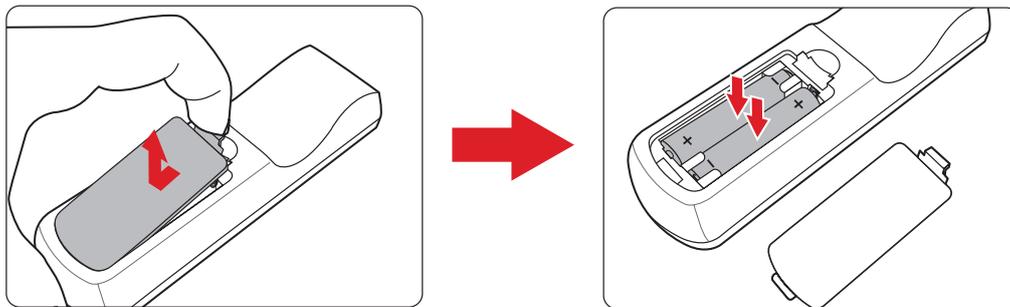


## Remote Control - Replacing the Batteries

1. Remove the battery cover from the bottom of the remote control by pressing the finger grip and sliding it across.
2. Remove any existing batteries (if necessary) and install two AAA batteries.

**NOTE:** Observe the battery's polarities as indicated.

3. Replace the battery cover by aligning it with the base and pushing it back into position.



### **NOTE:**

- Avoid leaving the remote control and batteries in excessive heat or a humid environment.
- Replace only with the same or equivalent type recommended by the battery manufacturer.
- If the batteries are drained or if you will not be using the remote control for an extended period of time, remove the batteries to avoid damage to the remote control.
- Dispose of the used batteries according to the manufacturer's instructions and local environment regulations for your region.

# Initial Setup

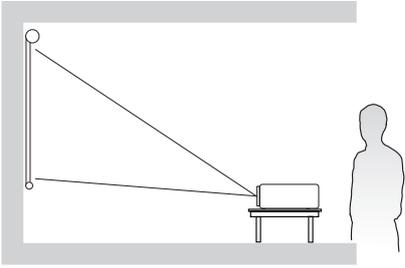
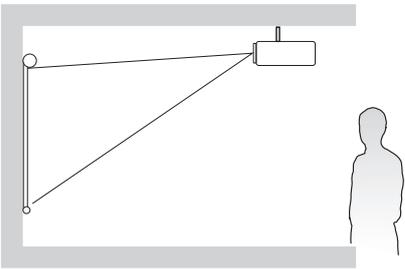
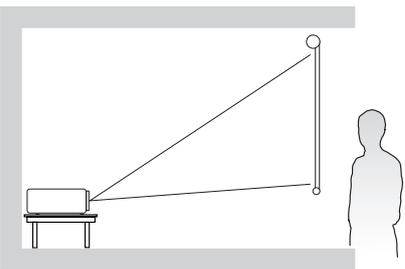
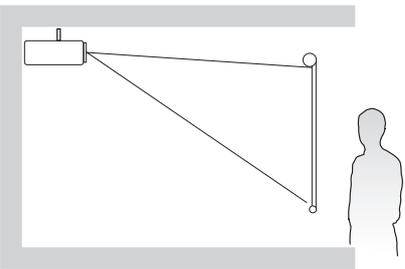
This section provides detailed instructions for the initial set up your projector.

## Choosing a Location - Projection Orientation

Personal preference and room layout will decide the installation location. Consider the following:

- Size and position of your screen.
- Location of a suitable power outlet.
- Location and distance between the projector and other equipment.

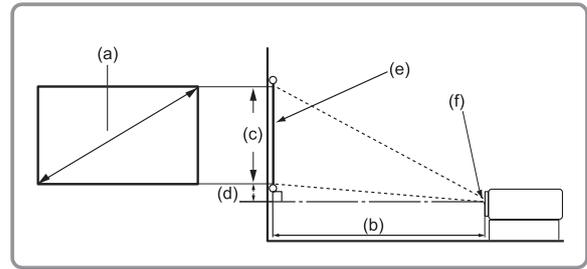
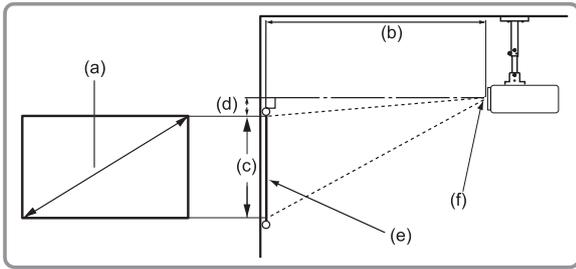
The projector is designed to be installed in one of the following locations:

Location	
<p><b>Front Table</b></p> <p>The projector is placed near the floor in front of the screen.</p>	 A diagram showing a projector on a small table in front of a screen. The projector is angled upwards to project onto the screen. A person is standing to the right of the screen, looking at the projection.
<p><b>Front Ceiling</b></p> <p>The projector is suspended upside-down from the ceiling in front of the screen.</p>	 A diagram showing a projector suspended upside-down from the ceiling in front of a screen. The projector is angled downwards to project onto the screen. A person is standing to the right of the screen, looking at the projection.
<p><b>Rear Table<sup>1</sup></b></p> <p>The projector is placed near the floor behind the screen.</p>	 A diagram showing a projector on a small table behind a screen. The projector is angled upwards to project onto the screen. A person is standing to the right of the screen, looking at the projection.
<p><b>Rear Ceiling<sup>1</sup></b></p> <p>The projector is suspended upside-down from the ceiling behind the screen.</p>	 A diagram showing a projector suspended upside-down from the ceiling behind a screen. The projector is angled downwards to project onto the screen. A person is standing to the right of the screen, looking at the projection.

<sup>1</sup> A rear projection screen is required.

# Projection Dimensions

- 16:9 Image on a 16:9 Screen



**NOTE:**

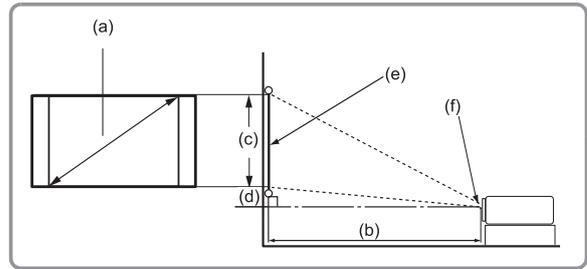
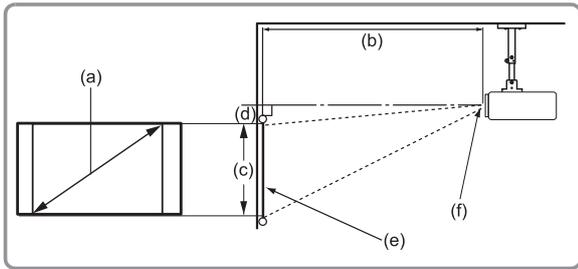
- (e) = Screen
- (f) = Center of Lens

(a) Screen Size		(b) Projection Distance				(c) Image Height		(d) Vertical Offset	
		Minimum		Maximum					
in.	mm	in.	mm	in.	mm	in.	mm	in.	mm
30	762	38.70	983	42.36	1076	14.71	374	2.35	60
40	1016	51.60	1311	56.48	1435	19.61	498	3.14	80
50	1270	64.50	1638	70.60	1793	24.51	623	3.92	100
60	1524	77.40	1966	84.72	2152	29.42	747	4.71	120
70	1778	90.30	2293	98.84	2510	34.32	872	5.49	139
80	2032	103.19	2621	112.96	2869	39.22	996	6.28	159
90	2286	116.09	2949	127.08	3228	44.12	1121	7.06	179
100	2540	128.99	3276	141.20	3586	49.03	1245	7.84	199
110	2794	141.89	3604	155.31	3945	53.93	1370	8.63	219
120	3048	154.79	3932	169.43	4304	58.83	1494	9.41	239
130	3302	167.69	4259	183.55	4662	63.73	1619	10.20	259
140	3556	180.59	4587	197.67	5021	68.64	1743	10.98	279
150	3810	193.49	4915	211.79	5380	73.54	1868	11.77	299
200	5080	257.99	6553	282.39	7173	98.05	2491	15.69	398
250	6350	322.48	8191	352.99	8966	122.57	3113	19.61	498
300	7620	386.95	9829	423.59	10759	147.08	3736	23.53	598

**NOTE:**

- These figures are for reference purposes only. Please refer to the actual projector for the precise dimensions.
- It is recommended that if you intend to permanently install the projector to physically test the projection size and distance using the actual projector before you permanently install it.

- 16:9 Image on a 4:3 Screen



**NOTE:**

- (e) = Screen
- (f) = Center of Lens

(a) Screen Size		(b) Projection Distance				(c) Image Height		(d) Vertical Offset	
		Minimum		Maximum					
in.	mm	in.	mm	in.	mm	in.	mm	in.	mm
30	762	35.53	902	38.88	988	13.50	343	2.16	55
40	1016	47.36	1203	51.84	1317	18.00	457	2.88	73
50	1270	59.20	1504	64.80	1646	22.50	572	3.60	91
60	1524	71.04	1804	77.76	1975	27.00	686	4.32	110
70	1778	82.88	2105	90.72	2304	31.50	800	5.04	128
80	2032	94.72	2406	103.68	2633	36.00	914	5.76	146
90	2286	106.56	2707	116.64	2963	40.50	1029	6.48	165
100	2540	118.40	3007	129.60	3292	45.00	1143	7.20	183
110	2794	130.24	3308	142.56	3621	49.50	1257	7.92	201
120	3048	142.08	3609	155.52	3950	54.00	1372	8.64	219
130	3302	153.92	3910	168.48	4279	58.50	1486	9.36	238
140	3556	165.76	4210	181.44	4609	63.00	1600	10.08	256
150	3810	177.60	4511	194.40	4938	67.50	1715	10.80	274
200	5080	236.80	6015	259.20	6584	90.00	2286	14.40	366
250	6350	296.00	7518	324.00	8230	112.50	2858	18.00	457
300	7620	355.20	9022	388.80	9876	135.00	3429	21.60	549

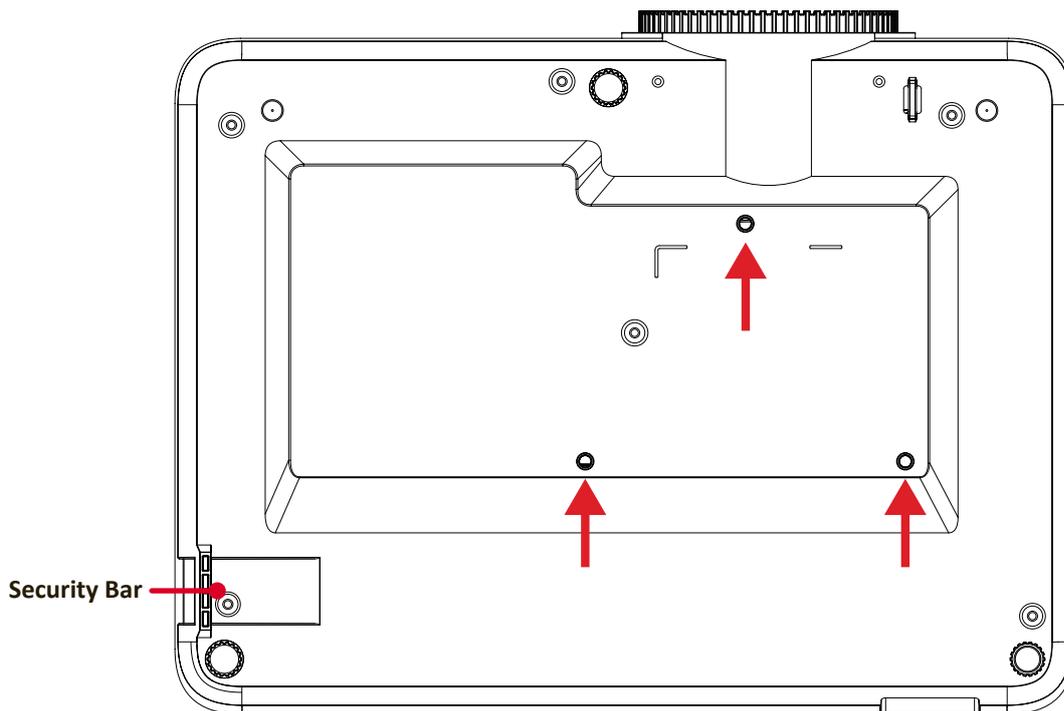
**NOTE:**

- These figures are for reference purposes only. Please refer to the actual projector for the precise dimensions.
- It is recommended that if you intend to permanently install the projector to physically test the projection size and distance using the actual projector before you permanently install it.

## Mounting the Projector

**NOTE:** If you buy a third party mount, please use the correct screw size. Screw size can vary depending on the thickness of the mounting plate.

1. To ensure the most secure installation, please use a ViewSonic® wall or ceiling mount.
2. Ensure the screws used to attach the mount to the projector meet the following specifications:
  - Screw type: M4 x 7
  - Maximum Screw Length: 7 mm



### CAUTION:

- Avoid installing the projector near a heat source or air conditioner.
- Keep at least a 10 cm (3.9 in.) gap between the ceiling and the bottom of the projector.

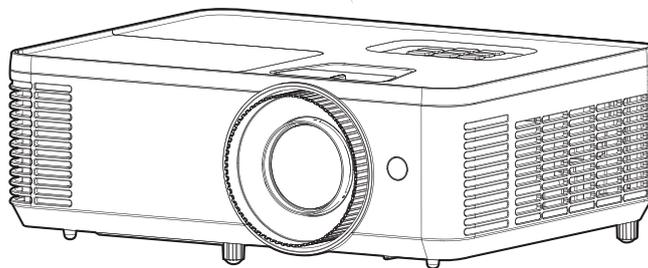
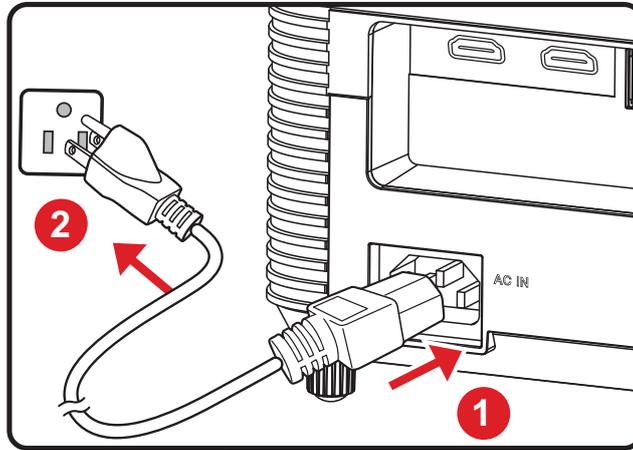
## Using the Security Bar

To help prevent the projector from being stolen, use a security slot locking device to secure the projector to a fixed object.

# Making Connections

## Connecting to Power

1. Connect the power cord to the AC IN jack at the rear of the projector.
2. Plug the power cord plug into a power outlet.

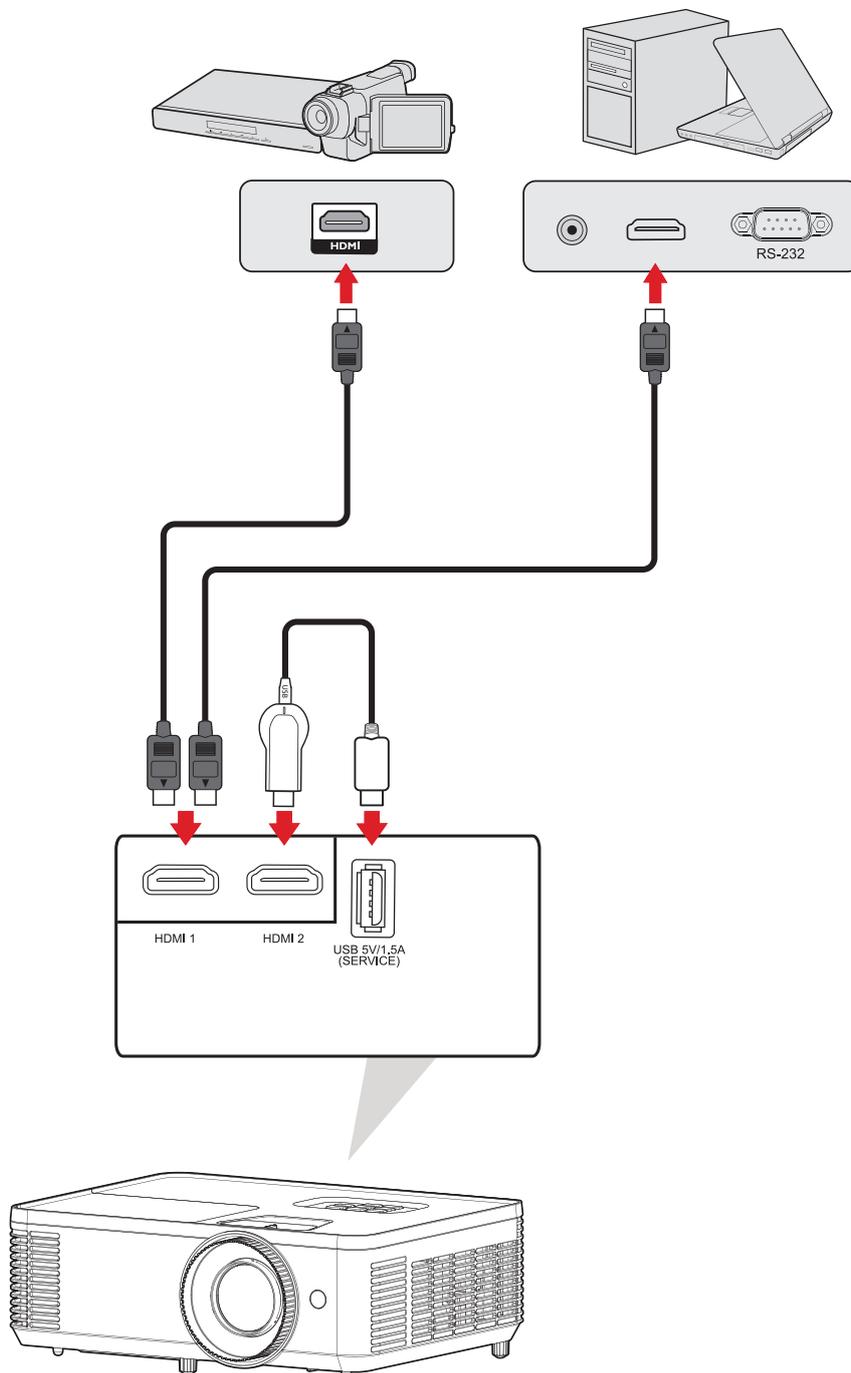


**NOTE:** When installing the projector, incorporate a readily accessible disconnect device in the fixed wiring, or connect the power plug to an easily accessible outlet near the unit. If a fault should occur during operation of the projector, use the disconnect device to switch off the power supply, or disconnect the power plug.

# Connecting to External Devices

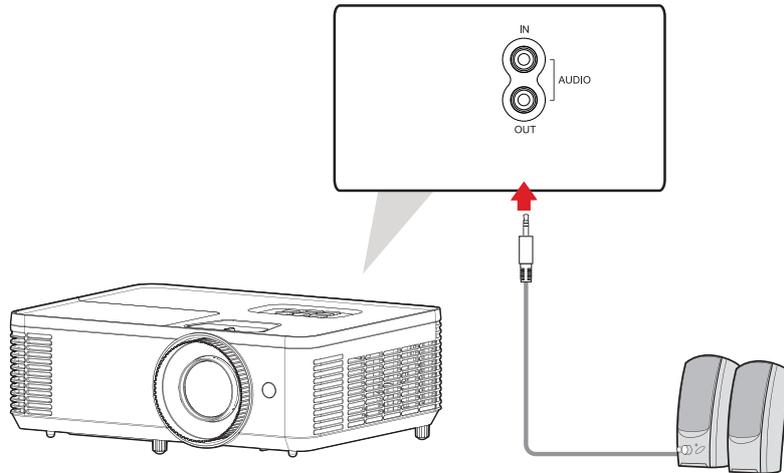
## HDMI Connection

Connect one end of an HDMI cable to the HDMI port of your video device. Then connect the other end of the cable to the **HDMI 1/2** port of your projector.



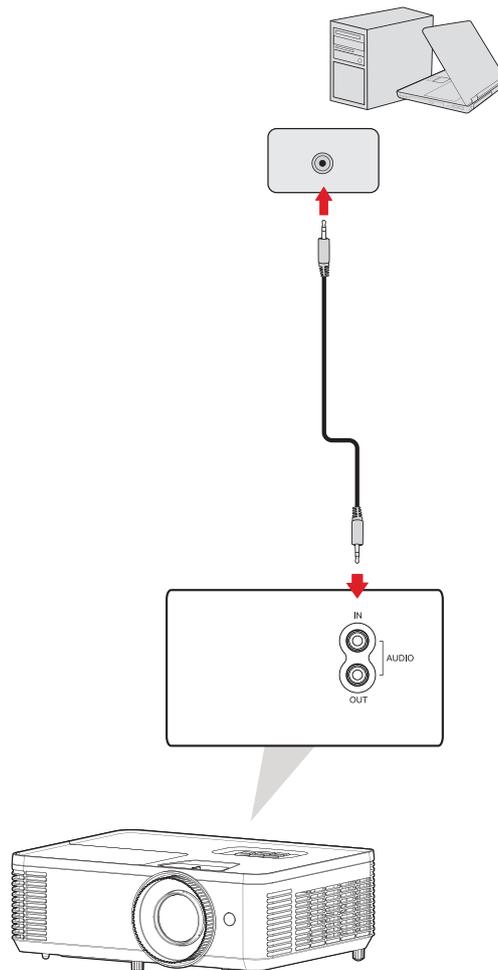
## Audio Connection

You can connect to various external sound delivery devices via the **AUDIO OUT** port.



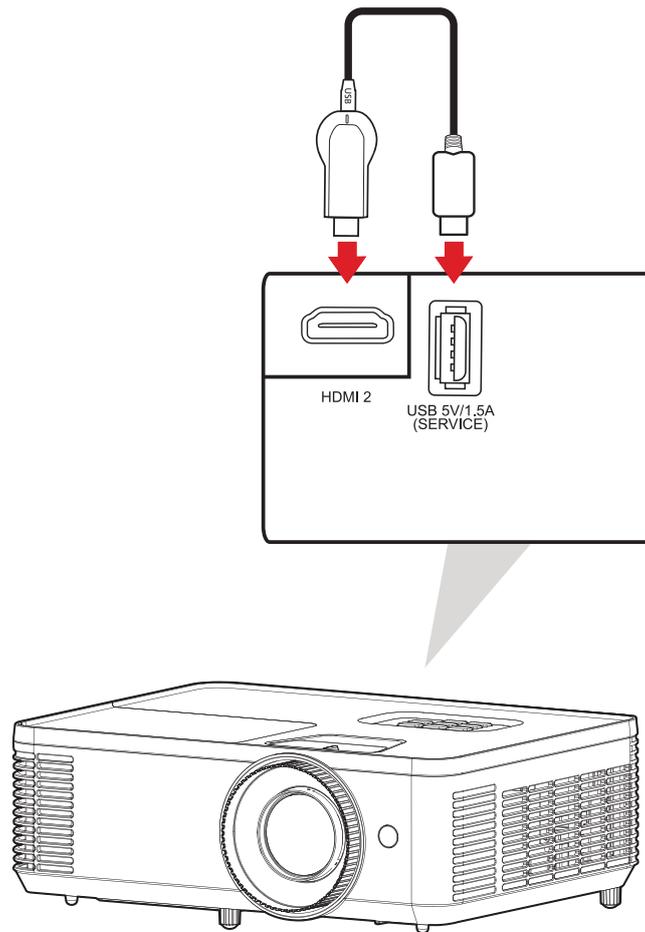
Additionally, you can connect to the **AUDIO IN** port with your device to use the projector's audio output.

**NOTE: Audio Input** needs to be set to **AUDIO1** in the OSD Menu.



## USB Type A Connection

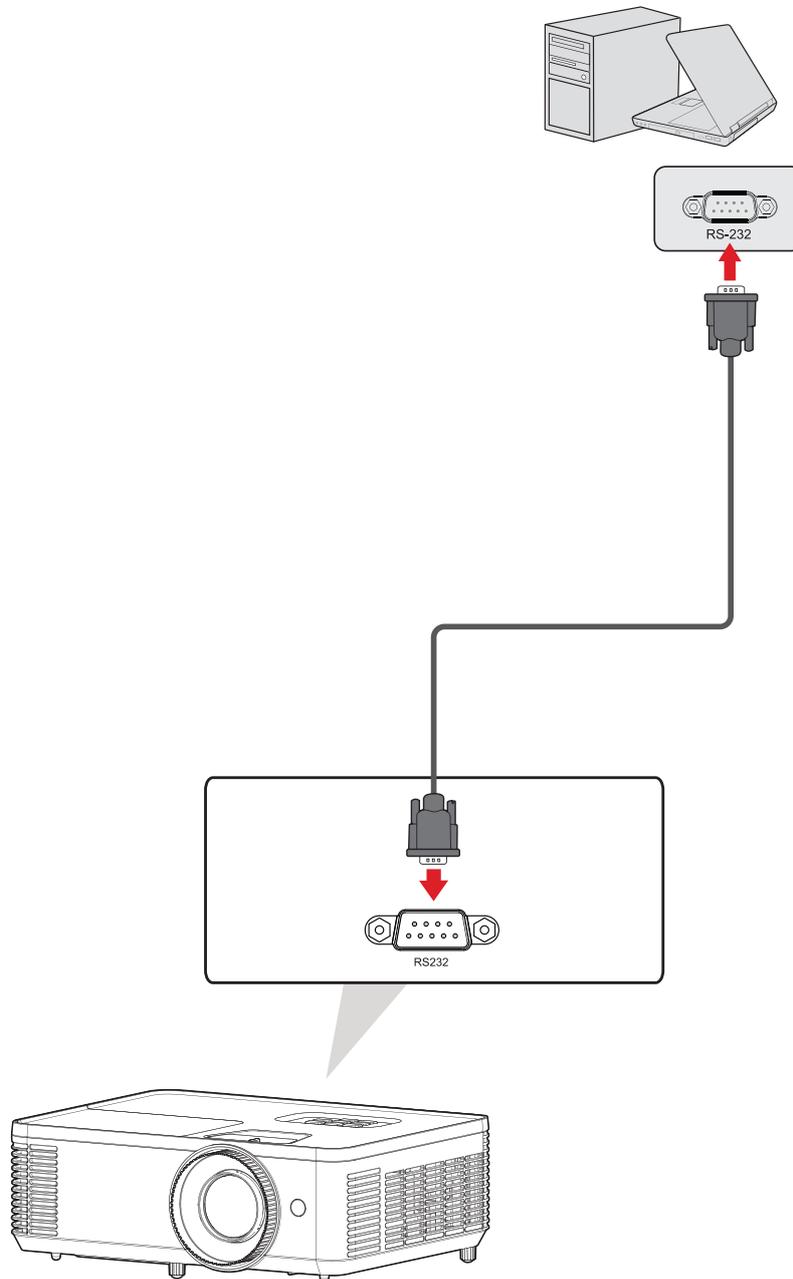
The USB port is for: Service and HDMI devices.



**NOTE:** USB Type A supports 5V/1.5A power output for HDMI dongle charging.

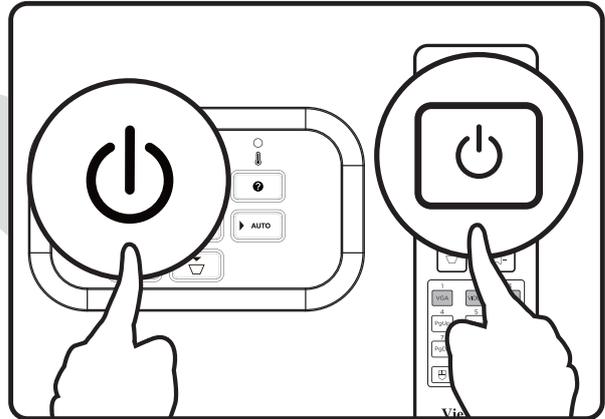
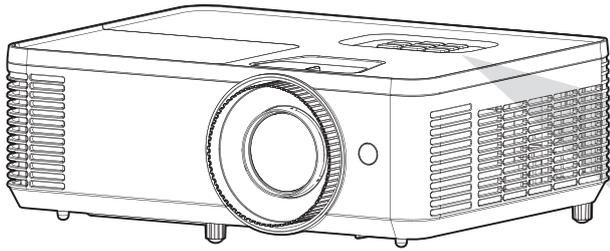
## RS-232 Connection

When you use a RS-232 serial port cable to connect the projector to an external computer certain functions can be controlled remotely by the PC, including Power On/Off, Volume adjustment, Input select, and more.



# Using the Projector

## Starting Up the Projector



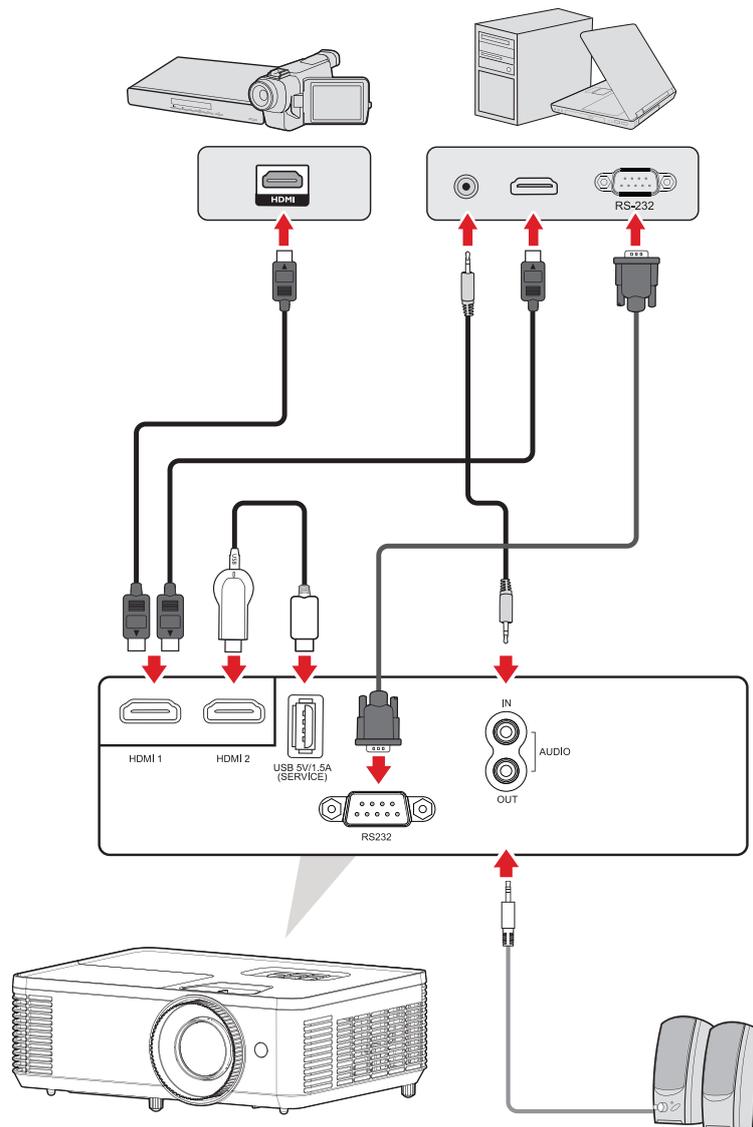
1. Ensure the projector's power cord is properly connected to a power outlet.
2. Press the **Power** button on the projector or remote control to turn on the projector.

### NOTE:

- The Power Indicator Light will be flashing blue during startup.
- The projector cannot be turned off within one minute after starting.

## Selecting an Input Source

The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time.



The projector will automatically search for input sources. If multiple sources are connected, press the **Source** button on the projector or remote control to select the desired input.

**NOTE:** Ensure the connected sources are also turned on.

## Help Menu

If no input source is detected, the below “Help Menu” will be displayed.

The image shows three sequential screenshots of a 'HELP' menu displayed on a screen. The menu title is 'HELP' and the main heading is 'No Image appears on-screen'. The first screenshot shows a single bullet point: '▶ No Image appears on-screen'. The second screenshot shows three bullet points: '▶ Ensure all the cables and power connections are correctly and securely connected as described in the Installation section of User Manual.', '▶ Ensure all the pins of connectors are not bent or broken.', and '▶ Ensure that the [AV MUTE] feature is not turned on.' Below these are navigation options: '[NEXT]' and a square icon with '[EXIT]'. The bottom bar shows 'UpDown', 'Select', and 'Menu Exit'. The third screenshot shows a bullet point: '▶ If you are using a Notebook:'. It lists two steps: '1. First, follow the steps above to adjust resolution of the computer.' and '2. Press the toggle output settings. Example : [Fn]+[F4]'. Below this is a table of laptop brands and their corresponding function keys. A separate section for 'Mac Apple' shows the path: 'System Preference => Display => Arrangement => Mirror display'. Navigation options and the bottom bar are the same as in the second screenshot.

HELP

▶ No Image appears on-screen

No Image appears on-screen

- ▶ Ensure all the cables and power connections are correctly and securely connected as described in the Installation section of User Manual.
- ▶ Ensure all the pins of connectors are not bent or broken.
- ▶ Ensure that the [AV MUTE] feature is not turned on.

[NEXT]  
[EXIT]

UpDown Select Menu Exit

No Image appears on-screen

- ▶ If you are using a Notebook:
  1. First, follow the steps above to adjust resolution of the computer.
  2. Press the toggle output settings. Example : [Fn]+[F4]

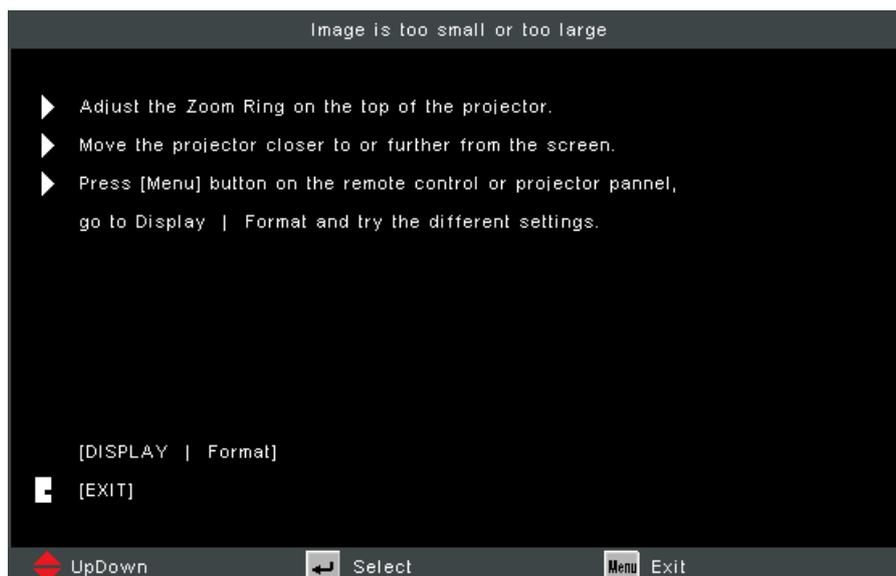
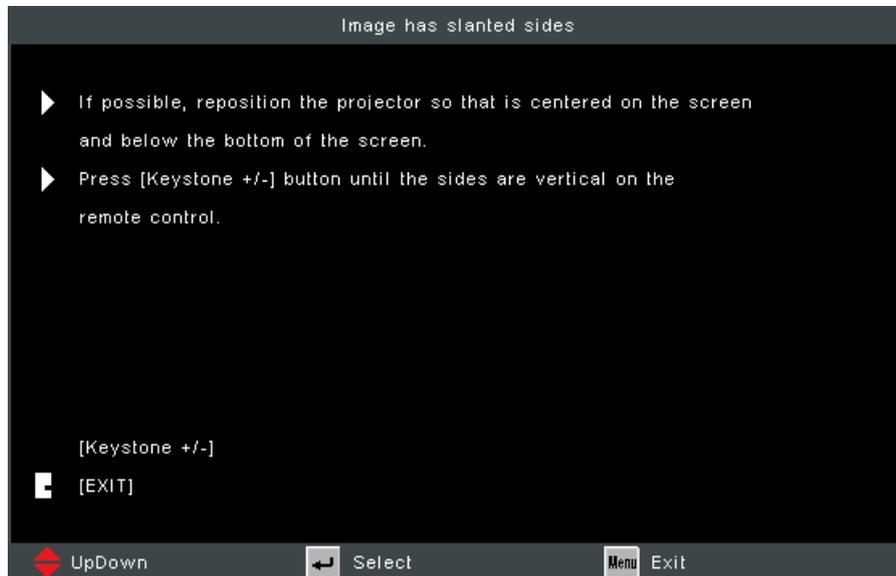
Acer	⇒	[Fn]+[F5]	IBM/Lenovo	⇒	[Fn]+[F5]
Asus	⇒	[Fn]+[F8]	HP/Compaq	⇒	[Fn]+[F5]
Dell	⇒	[Fn]+[F8]	NEC	⇒	[Fn]+[F5]
Gateway	⇒	[Fn]+[F4]	Toshiba	⇒	[Fn]+[F5]

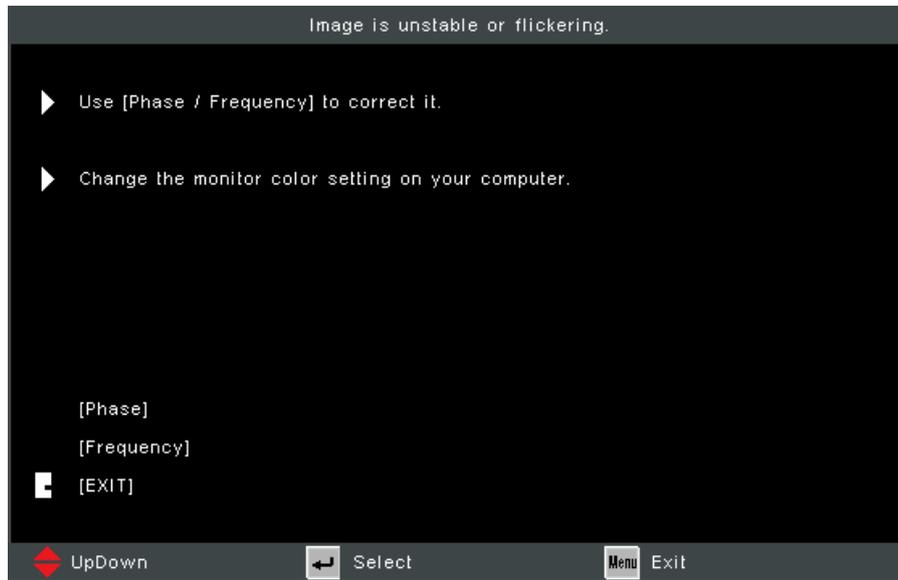
Mac Apple :  
System Preference ⇒ Display ⇒ Arrangement ⇒ Mirror display

[PREV]  
[EXIT]

UpDown Select Menu Exit

If an input source is detected, the below “Help Menu” will be displayed.

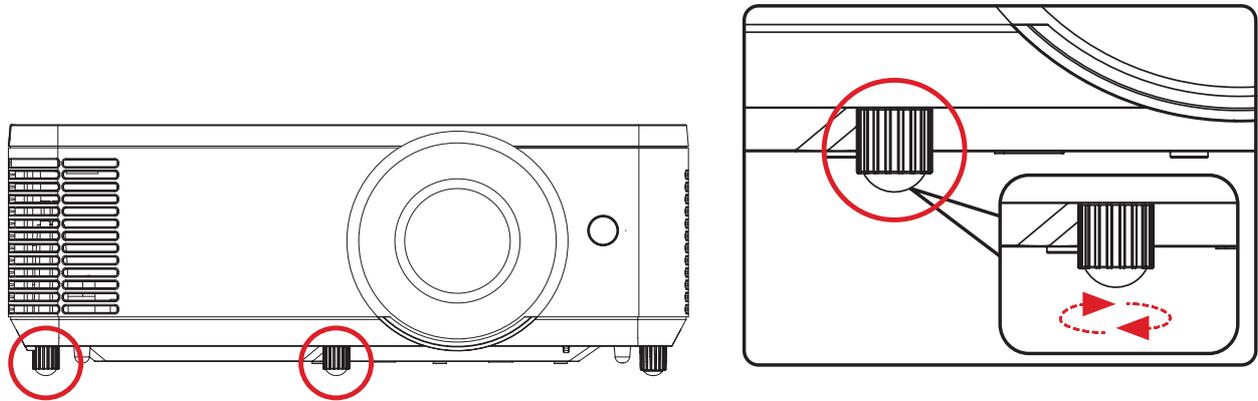




# Adjusting the Projected Image

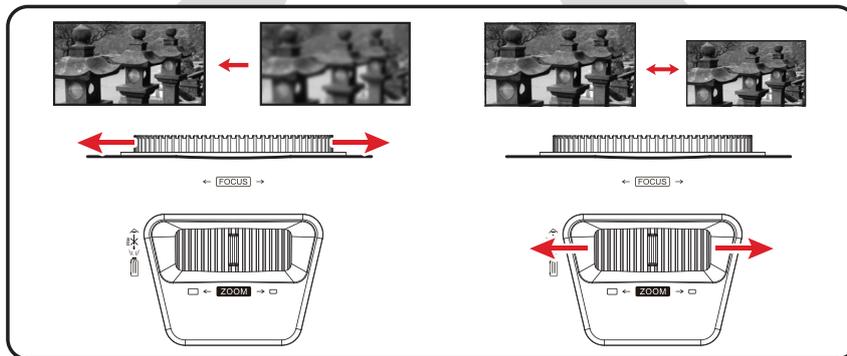
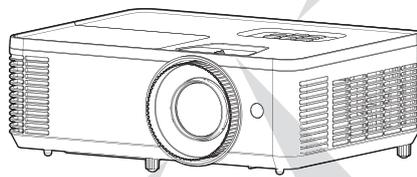
## Adjusting the Projector's Height and Projection Angle

The projector is equipped with two (2) adjustment feet. Adjusting the feet will change the projector's height and the vertical projection angle.



## Adjusting the Focus, Keystone, and Zoom

You can improve and adjust the clarity and position of the image by adjusting the **Focus Ring**, **Keystone Keys**, or **Zoom Ring**.



## Shutting Down the Projector

1. Press the **Power** button on the projector or remote control and a “power off message” will appear.

**NOTE:** The projector cannot be turned off within one minute after starting.

2. Press the **Power** button again to confirm and shut down the projector.

**NOTE:** The cooling fans will continue to operate for about 10 seconds for the cooling cycle and the Power Indicator Light will flash blue.

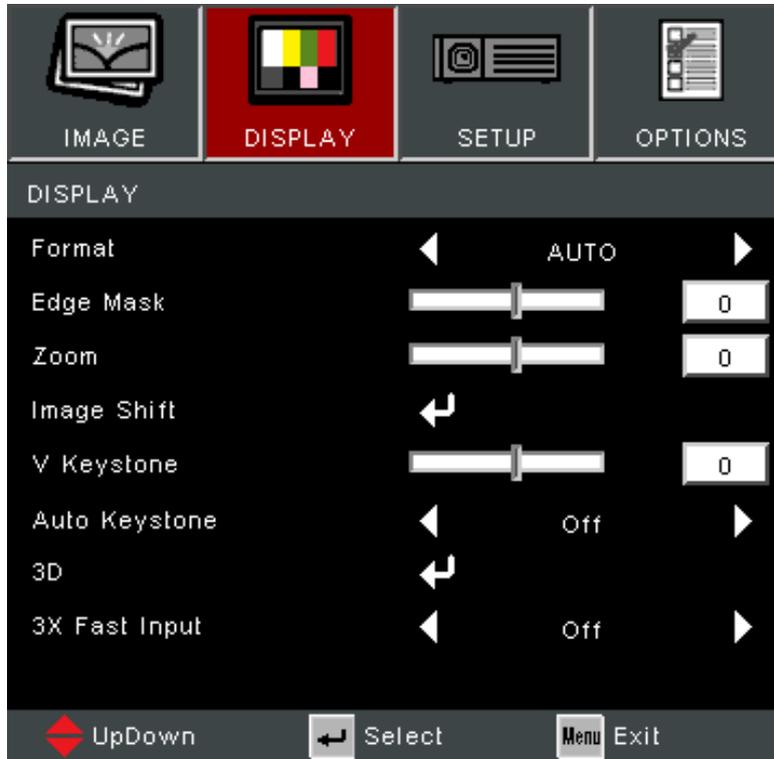
3. The Power Indicator Light will turn solid red and enter standby mode.

**NOTE:** If you wish to turn the projector back on, you must wait until the cooling cycle has finished and the projector has entered standby mode. When the projector is in standby mode, simply press the **Power** button again to turn on the projector.

# Operating the Projector

## On-Screen Display (OSD) Menu

The projector has multilingual on-screen display menus that allow you to make image adjustments and change a variety of settings.



Menu	Description
<b>Image</b>	Adjust the Display Mode, Brightness, Contrast, and other image related settings.
<b>Display</b>	Adjust the aspect ratio, Zoom, Keystone, and 3D settings.
<b>Setup</b>	Adjust Language, Projection, Security, Audio Settings, and HDMI CEC settings.
<b>Options</b>	Select the Input Source and adjust several projector settings.

## Menu Navigation

The projector has multilingual on-screen display menus that allow for image and settings adjustment.

1. To open the On-Screen Display (OSD) Menu, press the **Menu/Exit** button on the projector or the remote control.
2. When the OSD is displayed, use the **Navigation** buttons (**▲▼**) to select any item in the main menu. While making a selection on a particular page, press the **Enter** button on the projector or the remote control to enter a sub-menu.
3. Use the **Navigation** buttons (**◀▶**) to select the desired item in the sub-menu and then press **Enter** to view further settings. Adjust the settings by using the **Navigation** buttons (**◀▶**).
4. Select the next item to be adjusted in the sub-menu and adjust as described above.
5. Press **Enter** to confirm, and the screen will return to the previous menu.
6. To exit, press the **Menu/Exit** button again. The OSD menu will close and the projector will automatically save the new settings.

## On-Screen Display (OSD) Menu Tree

Main Menu	Sub-menu	Menu Option		
Image	Display Mode	Standard		
		Bright		
		Movie		
		Gaming		
		Blackboard		
		User		
		3D		
	Brightness	(-/+ , -50~50)		
	Contrast	(-/+ , -50~50)		
	Sharpness	(-/+ , 1~15)		
	Color	(-/+ , -50~50)		
	Tint	(-/+ , -50~50)		
	Advanced	Gamma	Film	
			Video	
			Graphics	
			Standard	
		BrilliantColor™	(-/+ , 1~10)	
Color Temp		Warm		
		Medium		
	Cold			

Main Menu	Sub-menu	Menu Option					
Display	Advanced	Color Settings	Red	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			Green	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			Blue	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			Cyan	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			Magenta	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			Yellow	Hue	(-/+ , -50~50)		
				Saturation	(-/+ , -50~50)		
				Gain	(-/+ , -50~50)		
				Exit			
			White	Red	(-/+ , -50~50)		
				Green	(-/+ , -50~50)		
				Blue	(-/+ , -50~50)		
				Exit			
			Reset				
			Exit				
			Color Space	Auto			
				RGB (0~255)			
				RGB (16~235)			
YUV							
Exit							

Main Menu	Sub-menu	Menu Option	
<b>Display</b>	Format	4:3	
		16:9	
		LBX	
		Native	
		Auto	
	Edge Mask	(-/+ , 0~10)	
	Zoom	(-/+ , -5~25)	
	Image Shift	H (Horizontal)	(-/+ , -100~100)
		V (Vertical)	(-/+ , -100~100)
		Exit	
	V. Keystone	(-/+ , -40~40)	
	Auto Keystone	On	
		Off	
	3D	3D Mode	Off
			DLP-Link
		3D - 2D	3D
			L
			R
		3D Format	Auto
			Side by Side
			Top and Bottom
			Frame Sequential
		3D Sync Invert	On
			Off
		Exit	
		3x Fast Input	On
	Off		

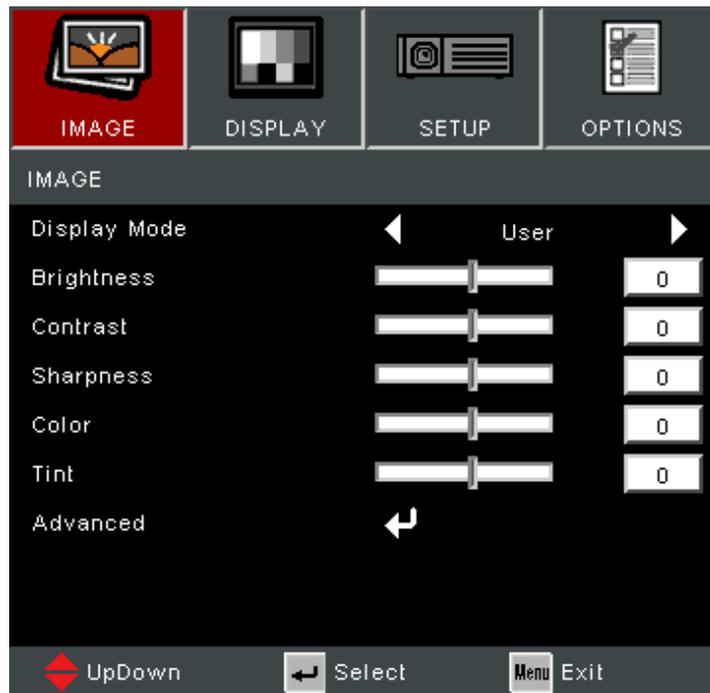
Main Menu	Sub-menu	Menu Option
Setup	Language	English
		Deutsch
		Français
		Italiano
		Español
		Português
		Polski
		Nederlands
		Svenska
		Suomi
		ελληνικά
		繁體中文
		簡體中文
		한국어
		Русский
		Magyar
		Čeština
		عربي
		ไทย
		Türkçe
		Tiếng Việt
		Indonesia
		日本語
	Projection	Front Table
		Front Ceiling
		Rear Table
		Rear Ceiling
	Menu Location	Top-Left
		Top-Right
		Center
		Bottom-Left
		Bottom-Right

Main Menu	Sub-menu	Menu Option	
Setup	Security	Security	On
			Off
		Security Timer	Month
			Day
			Hour
			Exit
		Change Password	
	Exit		
	Audio Settings	Mute	On
			Off
		Volume	(-/+ , 0~10)
		Audio Input	Default
			AUDIO1
	Exit		
	Advanced	Logo	Default
			Neutral
		Exit	
	HDMI CEC	On	
		Off	
Options	Input Source	HDMI 1	
		HDMI 2	
		Exit	
	Source Lock	On	
		Off	
	High Altitude	On	
		Off	
	Information Hide	On	
		Off	
	Keypad Lock	On	
		Off	
	Test Pattern	Grid	
		White	
	IR Function	On	
		Off	

Main Menu	Sub-menu	Menu Option		
Options	Background Color	Black		
		Red		
		Blue		
		Green		
		White		
	Advanced	Direct Power On	On	
			Off	
		Auto Power Off (min)	(-/+ , 0~180) minutes	
		Signal Power On	On	
			Off	
	Exit			
	Lamp Settings	Lamp Hour		
		Lamp Reminder	On	
			Off	
		Brightness Mode	Bright	
			Eco	
			Dynamic	
		Lamp Reset	Yes	
	No			
	Exit			
	Optional Filter Settings	Optional Filter Installed	Yes	
			No	
		Filter Usage Hours	0~99999	
		Filter Reminder	Off	
			300 Hr	
			500 Hr	
			800 Hr	
			1000 Hr	
		Filter Reset	Yes	
			No	
	Exit			
	Reset	Yes		
No				

# Menu Operation

## Image Menu



Menu	Description																
<b>Display Mode</b>	<p>There are several predefined display modes that you can choose from to suit your viewing preference.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #ff0000; color: white;">Mode</th> <th style="background-color: #ff0000; color: white;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><b>Standard</b></td> <td>Suitable for daily circumstances in a daylight environment.</td> </tr> <tr> <td style="text-align: center;"><b>Bright</b></td> <td>Suitable for bright, well-lit environments.</td> </tr> <tr> <td style="text-align: center;"><b>Movie</b></td> <td>Provides the best balance of detail and colors for watching movies.</td> </tr> <tr> <td style="text-align: center;"><b>Gaming</b></td> <td>Suitable for gaming settings.</td> </tr> <tr> <td style="text-align: center;"><b>Blackboard</b></td> <td>Achieve optimum color settings when projecting onto a blackboard.</td> </tr> <tr> <td style="text-align: center;"><b>User</b></td> <td>User's custom settings.</td> </tr> <tr> <td style="text-align: center;"><b>3D</b></td> <td>Optimized for 3D content. <b>NOTE:</b> 3D glasses are needed.</td> </tr> </tbody> </table>	Mode	Description	<b>Standard</b>	Suitable for daily circumstances in a daylight environment.	<b>Bright</b>	Suitable for bright, well-lit environments.	<b>Movie</b>	Provides the best balance of detail and colors for watching movies.	<b>Gaming</b>	Suitable for gaming settings.	<b>Blackboard</b>	Achieve optimum color settings when projecting onto a blackboard.	<b>User</b>	User's custom settings.	<b>3D</b>	Optimized for 3D content. <b>NOTE:</b> 3D glasses are needed.
	Mode	Description															
	<b>Standard</b>	Suitable for daily circumstances in a daylight environment.															
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	<b>User</b>	User's custom settings.															
<b>3D</b>	Optimized for 3D content. <b>NOTE:</b> 3D glasses are needed.																
<b>Brightness</b>	The higher the value, the brighter the image. Lower values will result in a darker image.																
<b>Contrast</b>	Use this to set the peak white level after you have previously adjusted the <b>Brightness</b> setting to suit your selected input and viewing environment.																
<b>Sharpness</b>	A high value results in a sharper picture; a low value softens the picture.																
<b>Color</b>	Adjust an image from black and white to fully saturated color.																

Menu	Description
<b>Tint</b>	The higher the value, the more greenish the picture becomes. The lower the value, the more reddish the picture becomes.
<b>Advanced</b>	<p><u>Gamma</u> Reflects the relationship between input source and picture brightness.</p> <p><u>BrilliantColor™</u> A color-processing algorithm and enhancements to enable higher brightness while providing true, more vibrant colors in picture.</p> <p><u>Color Temperature</u> Select from Warm, Medium, or Cold.</p> <p><u>Color Setting</u> Only in permanent installations with controlled lighting levels such as boardrooms, lecture theaters, or home theaters, should color management be considered. Color management provides fine color control adjustment to allow for more accurate color reproduction. Select Primary Color first and adjust its range/values in Hue, Saturation and Gain.</p> <p><u>Color Space</u> Select Auto, RGB (0~255), RGB (16~235), and YUV color space.</p> <p><u>Exit</u> Exit the Advanced menu.</p>

## Display Menu



Menu	Description												
<b>Format</b>	<p>Select the aspect ratio of the projected image.</p> <table border="1" data-bbox="609 244 1396 1435"> <thead> <tr> <th data-bbox="609 244 884 293">Aspect Ratio</th> <th data-bbox="884 244 1396 293">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="609 293 884 566" style="text-align: center;"><b>4:3</b></td> <td data-bbox="884 293 1396 566">Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. This is most suitable for 4:3 images like computer monitors, standard definition TV, and 4:3 aspect DVD movies, as it displays them without aspect alteration.</td> </tr> <tr> <td data-bbox="609 566 884 801" style="text-align: center;"><b>16:9</b></td> <td data-bbox="884 566 1396 801">Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV.</td> </tr> <tr> <td data-bbox="609 801 884 925" style="text-align: center;"><b>LBX</b></td> <td data-bbox="884 801 1396 925">For non-16:9 letterbox source and if want to display 2.35:1 aspect ratio in full resolution.</td> </tr> <tr> <td data-bbox="609 925 884 1160" style="text-align: center;"><b>Native</b></td> <td data-bbox="884 925 1396 1160">Projects the image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size.</td> </tr> <tr> <td data-bbox="609 1160 884 1435" style="text-align: center;"><b>Auto</b></td> <td data-bbox="884 1160 1396 1435">Scales an image proportionally to fit the projector's native resolution in its horizontal width. This is suitable for the incoming image which is neither 4:3 nor 16:9 and you want to make the most use of the screen without altering the image's aspect ratio.</td> </tr> </tbody> </table>	Aspect Ratio	Description	<b>4:3</b>	Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. This is most suitable for 4:3 images like computer monitors, standard definition TV, and 4:3 aspect DVD movies, as it displays them without aspect alteration.	<b>16:9</b>	Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV.	<b>LBX</b>	For non-16:9 letterbox source and if want to display 2.35:1 aspect ratio in full resolution.	<b>Native</b>	Projects the image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size.	<b>Auto</b>	Scales an image proportionally to fit the projector's native resolution in its horizontal width. This is suitable for the incoming image which is neither 4:3 nor 16:9 and you want to make the most use of the screen without altering the image's aspect ratio.
	Aspect Ratio	Description											
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	<b>16:9</b>	Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV.											
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<b>Auto</b>	Scales an image proportionally to fit the projector's native resolution in its horizontal width. This is suitable for the incoming image which is neither 4:3 nor 16:9 and you want to make the most use of the screen without altering the image's aspect ratio.												
<b>Edge Mask</b>	Remove the video encoding noise on the edge of the video source.												
<b>Zoom</b>	Reduce or magnify the projected image.												
<b>Image Shift</b>	Adjust the projected image horizontally or vertically.												
<b>V. Keystone</b>	Adjust image distortion vertically.												
<b>Auto Keystone</b>	Automatically correct the keystone.												

Menu	Description																		
<b>3D</b>	<p><u>3D Mode</u> Enable or disable the 3D function.</p> <p><u>3D-2D</u> Select how the 3D content should appear on screen.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #ff0000; color: white;">Option</th> <th style="background-color: #ff0000; color: white;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><b>3D</b></td> <td>Display the 3D signal.</td> </tr> <tr> <td style="text-align: center;"><b>L (Left)</b></td> <td>Display the left frame of the 3D content.</td> </tr> <tr> <td style="text-align: center;"><b>R (Right)</b></td> <td>Display the right frame of the 3D content.</td> </tr> </tbody> </table> <p><u>3D Format</u> Select the 3D content format.</p> <p style="text-align: center;"><b>NOTE:</b> A Blu-ray 3D source will be detected automatically, and options will not be selectable.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #ff0000; color: white;">Option</th> <th style="background-color: #ff0000; color: white;">Description</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><b>Auto</b></td> <td>When a 3D identification signal is detected, the 3D format is selected automatically.</td> </tr> <tr> <td style="text-align: center;"><b>Side by Side</b></td> <td>Display in Side-by-Side format.</td> </tr> <tr> <td style="text-align: center;"><b>Top and Bottom</b></td> <td>Display in Top and Bottom format.</td> </tr> <tr> <td style="text-align: center;"><b>Frame Sequential</b></td> <td>Display in Frame Sequential format.</td> </tr> </tbody> </table> <p><u>3D Sync Invert</u> Enable or disable the 3D Sync Invert function.</p>	Option	Description	<b>3D</b>	Display the 3D signal.	<b>L (Left)</b>	Display the left frame of the 3D content.	<b>R (Right)</b>	Display the right frame of the 3D content.	Option	Description	<b>Auto</b>	When a 3D identification signal is detected, the 3D format is selected automatically.	<b>Side by Side</b>	Display in Side-by-Side format.	<b>Top and Bottom</b>	Display in Top and Bottom format.	<b>Frame Sequential</b>	Display in Frame Sequential format.
Option	Description																		
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<b>Top and Bottom</b>	Display in Top and Bottom format.																		
<b>Frame Sequential</b>	Display in Frame Sequential format.																		
<b>3x Fast Input</b>	<p>When enabled, quick response time in a native timing can be reached. The following settings will also return to factory preset values: Format, Edge Mask, Zoom, Image Shift, V Keystone, Auto Keystone, and 3D functions.</p> <p><b>NOTE:</b></p> <ul style="list-style-type: none"> <li>• This function is only available when a native timing input signal is selected.</li> <li>• If you want to adjust Format, Edge Mask, Zoom, Image Shift, V Keystone, Auto Keystone, or 3D function, please disable 3x Fast Input.</li> </ul>																		

**NOTE:** This projector is a 3D ready projector with DLP-Link 3D solution. Please make sure your 3D glasses are for DLP-Link 3D. This projector supports frame sequential (page-flip) 3D via the **HDMI 1/HDMI 2** ports. For the best performance, 1920 x 1080 resolution is recommended. Please note that 4K (3840 x 2160) resolution is not supported in 3D mode.

## Setup Menu



Menu	Description						
<b>Language</b>	Select the On-Screen Display (OSD) Menu language.						
<b>Projection</b>	Select the preferred projection position.						
<b>Menu Location</b>	Select the location for the On-Screen Display (OSD) Menu.						
<b>Security</b>	<p><u>Security</u> Enable or disable a password prompt before using the projector. <b>NOTE:</b> The default password is: 1234</p> <p><u>Security Timer</u> Set the amount of time the projector can be used. Once this time has elapsed you will be requested to enter your password again.</p> <p><u>Change Password</u> Set or modify the password.</p>						
<b>Audio Settings</b>	<p><u>Mute</u> Temporarily turn off the sound.</p> <p><u>Volume</u> Adjust the volume level.</p> <p><u>Audio Input</u> Select the audio input source.</p> <table border="1"> <thead> <tr> <th>Option</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>Default</td> <td>Audio from HDMI signal.</td> </tr> <tr> <td>AUDIO1</td> <td>Audio from 3.5mm AUDIO IN port.</td> </tr> </tbody> </table>	Option	Description	Default	Audio from HDMI signal.	AUDIO1	Audio from 3.5mm AUDIO IN port.
Option	Description						
Default	Audio from HDMI signal.						
AUDIO1	Audio from 3.5mm AUDIO IN port.						

Menu	Description						
<p style="text-align: center;"><b>Advanced</b></p>	<p><u>Logo</u> Set the “startup screen”. If changes are made, they will take effect the next time the projector is powered on.</p> <table border="1" data-bbox="584 309 1369 483"> <thead> <tr> <th data-bbox="584 309 858 353">Option</th> <th data-bbox="858 309 1369 353">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="584 353 858 398">Default</td> <td data-bbox="858 353 1369 398">ViewSonic startup screen.</td> </tr> <tr> <td data-bbox="584 398 858 483">Neutral</td> <td data-bbox="858 398 1369 483">Same color as <b>Background Color</b> setting.</td> </tr> </tbody> </table>	Option	Description	Default	ViewSonic startup screen.	Neutral	Same color as <b>Background Color</b> setting.
Option	Description						
Default	ViewSonic startup screen.						
Neutral	Same color as <b>Background Color</b> setting.						
<p style="text-align: center;"><b>HDMI CEC</b></p>	<p>When you connect HDMI CEC-compatible devices to the projector with HDMI cables, you can control them on the same power on or power off status using the HDMI CEC control feature in the projector’s OSD. This lets one device or multiple devices in a group power on or power off via HDMI CEC in a typical configuration.</p> <p><b>NOTE:</b></p> <ul style="list-style-type: none"> <li>• In order for the CEC function to work properly, make sure that the device is correctly connected to the <b>HDMI</b> input of the projector via an HDMI cable, and its CEC function is turned on.</li> <li>• Depending on the connected device, the CEC function may not work.</li> <li>• The CEC function supports the projector powering off the device and the device powering on the projector.</li> </ul>						

# Options Menu



Menu	Description
<b>Input Source</b>	Use this option to enable / disable input sources.
<b>Source Lock</b>	<p><u>On</u> The projector will only search the current input selection.</p> <p><u>Off</u> The projector will search for other signals if the current input signal is lost.</p>
<b>High Altitude</b>	When “On” is selected, the fans will spin faster. This feature is useful in high altitude areas where the air is thin.
<b>Information Hide</b>	Choose “On” to hide the info message. Choose “Off” to show source message.
<b>Keypad Lock</b>	<p>When the keypad lock function is “On”, the control panel will be locked however, the projector can be operated by the remote control. By selecting “Off”, you will be able to use the control panel once more.</p> <p><b>NOTE:</b> To turn off the keypad lock, press and hold “Enter” key on top of the projector for 5 seconds.</p>
<b>Test Pattern</b>	Select the test pattern from grid and white.
<b>IR Function</b>	Enable/disable remote control operation.
<b>Background Color</b>	Display a black, red, blue, green, or white screen when no input source is available.

Menu	Description								
<p style="text-align: center;"><b>Advanced</b></p>	<p><u>Direct Power On</u> Automatically power on the projector when AC power is supplied, without pressing the <b>Power</b> button on the projector or the remote control.</p> <p><u>Auto Power Off</u> A countdown timer will start when there is no signal being sent to the projector. The projector will automatically power off when the countdown has finished (in minutes).</p> <p><u>Signal Power On</u> Automatically power on the projector when a signal is detected from the input source, without pressing the <b>Power</b> button on the projector or on the remote control.</p> <p style="text-align: center;"><b>NOTE:</b> The projector will not power on automatically by HDMI if there is one HDMI cable already connected.</p> <p><u>Exit</u> Exit the Advanced menu.</p>								
<p style="text-align: center;"><b>Lamp Settings</b></p>	<p><u>Lamp Hour</u> Displays the lamp hours of the current lamp.</p> <p><u>Lamp Reminder</u> Show or to hide a warning message when the “change lamp message” is displayed.</p> <p><u>Brightness Mode</u></p> <table border="1" data-bbox="584 1227 1370 1563"> <thead> <tr> <th data-bbox="584 1227 858 1272">Option</th> <th data-bbox="858 1227 1370 1272">Description</th> </tr> </thead> <tbody> <tr> <td data-bbox="584 1272 858 1357" style="text-align: center;"><b>Bright</b></td> <td data-bbox="858 1272 1370 1357">Highest brightness and power consumption.</td> </tr> <tr> <td data-bbox="584 1357 858 1442" style="text-align: center;"><b>Eco</b></td> <td data-bbox="858 1357 1370 1442">Dim the light output, lowering power consumption.</td> </tr> <tr> <td data-bbox="584 1442 858 1563" style="text-align: center;"><b>Dynamic</b></td> <td data-bbox="858 1442 1370 1563">Automatically adjust the picture brightness in order to give optimum contrast performance.</td> </tr> </tbody> </table> <p><u>Lamp Reset</u> Resets the Lamp Hour counter. Should be used after replacing the lamp.</p> <p><u>Exit</u> Exit Lamp Settings.</p>	Option	Description	<b>Bright</b>	Highest brightness and power consumption.	<b>Eco</b>	Dim the light output, lowering power consumption.	<b>Dynamic</b>	Automatically adjust the picture brightness in order to give optimum contrast performance.
Option	Description								
<b>Bright</b>	Highest brightness and power consumption.								
<b>Eco</b>	Dim the light output, lowering power consumption.								
<b>Dynamic</b>	Automatically adjust the picture brightness in order to give optimum contrast performance.								

Menu	Description
<p><b>Optional Filter Settings</b></p>	<p><u>Optional Filter Installed</u>  Select “Yes” to display warning message after a specified number of hours. Select “No” to turn off warning message.  <b>NOTE:</b> The default setting is “No”. After installing a filter, please turn on the projector then press <b>Menu</b>, go to <b>Options &gt; Optional Filter Settings &gt; Optional Filter Installed</b> and select <b>Yes</b>.</p> <p><u>Filter Usage Hours</u>  Displays the filter hours.</p> <p><u>Filter Reminder</u>  Select the number of hours until the filter message is displayed.  <b>NOTE:</b> Factory default is 500 hours.</p> <p><u>Filter Reset</u>  Reset the dust filter counter after replacing or cleaning the dust filter.</p> <p><u>Exit</u>  Exit the Optional Filter Settings menu.</p>
<p><b>Reset</b></p>	<p>Return the settings to default.  <b>NOTE:</b> When resetting, the following settings will still remain: Auto Keystone, Filter Usage Hours, High Altitude, Lamp hours, Language, Optional Filter installed, Password, Projection, Security, Security Timer, V Keystone.</p>

**NOTE:**

- Acoustic noise level of the projector may increase after installing a dust filter.
- For high temperature (> 35°C) or high attitude (> 1524 m) operation conditions, it is recommended to switch to “High Altitude” cooling mode when the dust filter is installed.
- It is recommended to clean the dust filter every 100 hours after the dust filter is installed.
- Turn off the projector and unplug it from its power source before installing or detaching the filter.

# Appendix

## Specifications

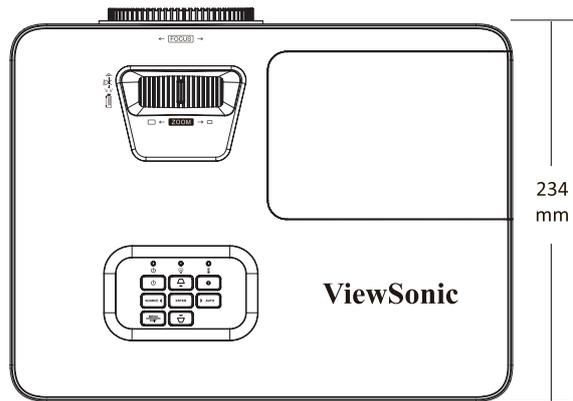
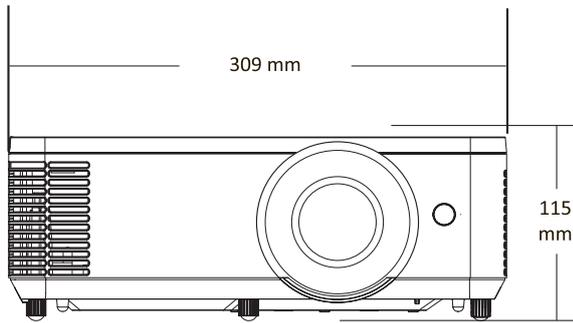
Item	Category	Specifications
Projector	Type	Lamp
	Display Size	30"~300"
	Throw Ratio	1.48~1.62 (100" @ 3.28 m)
	Lens	F=2.5~2.67, f=21.8~24.0 mm
	Display System	1-CHIP DMD
Resolution	Native	1920 x 1080
Input Signal	HDMI	$f_h$ : 15~102 kHz, $f_v$ : 23~120 Hz, Pixel rate: 170 MHz
Power <sup>1</sup>	Input Voltage	AC 100-240V, 50/60 Hz (auto switch)
Operating Conditions	Temperature	0°C to 40°C (32°F to 104°F)
	Humidity	10% to 80% (non-condensing)
	Altitude	0 to 772 m (0 to 2,500 ft.) at 0° to 40°C 772 m to 1,524 m (2,500 to 5,000 ft.) at 0° to 35°C 1,524 m to 3,048 m (5,000 to 10,000 ft.) at 0° to 30°C
Storage Conditions	Temperature	-20°C to 60°C (-4°F to 140°F)
	Humidity	10% to 90% (non-condensing)
	Altitude	0 to 12.1 km (0 to 40,000 ft.)
Dimensions	Physical (W x H x D)	309 x 115 x 234 mm (12.2" x 4.5" x 9.21")
Weight	Physical	2.70 kg (5.95 lbs)
Power Consumption	On <sup>2</sup>	295W (Typical)
	Off	< 0.5W (Standby)

<sup>1</sup> Please use the power adapter from ViewSonic® or an authorized source only.

<sup>2</sup> The test condition follows EEL standards.

# Projector Dimensions

309 mm (W) x 115 mm (H) x 234 mm (D)



# Timing Chart

## HDMI PC

Signal	Resolution	Refresh Rate (Hz)
VGA	640 x 480	60/67/72/75
SVGA	800 x 600	56/60/72/75
XGA	1024 x 768	60/70/75
	1152 x 864	75
WXGA	1280 x 800	60
Quad-VGA	1280 x 960	60
SXGA	1280 x 1024	60/75
WXGA+	1440 x 900	60
UXGA	1600 x 1200	60
WSXGA+	1680 x 1050	60
MAC 16"	832 x 624	75
MAC 21"	1152 x 870	75
Full HD	1920 x 1080	60
WUXGA	1920 x 1200 <sup>3</sup>	60

## HDMI Video

Signal	Resolution	Refresh Rate (Hz)
HDTV(1080p)	1920 x 1080	50/60
HDTV(1080i)	1920 x 1080	50/60
HDTV(720p)	1280 x 720	50/60
SDTV(480p)	720 X 480	60
SDTV(576p)	720 x 576	50
SDTV(480i)	720 X 480	60
SDTV(576i)	720 x 576	50

<sup>3</sup> 1920 x 1200 @ 60Hz only supports RB (Reduced Blanking).

## HDMI 3D

Signal	Resolution	Refresh Rate (Hz)
<b>Frame Packing</b>		
<b>1080p</b>	1920 x 1080	24
<b>720p</b>	1280 x 720	50/60
<b>Side by Side</b>		
<b>1080i</b>	1920 x 1080	50/60
<b>Top and Bottom</b>		
<b>1080p</b>	1920 x 1080	24
<b>720p</b>	1280 x 720	50/60

### NOTE:

- 1080i@25hz and 720p@50hz will run in 100 Hz; other 3D timing will run in 120 Hz.
- 1080P@24hz will run 144Hz (XGA, WXGA, 1080p)/96Hz (WUXGA).
- If the input frame rate is 48 Hz or greater, the output frame rate is set to twice the input frame rate (FRC = 2X mode).
- If the 3D input frame rate is 25Hz or greater, the output frame rate is set to four times the input frame rate (FRC = 4X mode).
- If the 3D input frame rate is 24Hz (includes 23.9Hz), the output frame rate is set to six times the input frame rate (FRC = 6X mode).

## Troubleshooting

This section describes some common problems that you may experience when using the projector.

Problem or Issue	Possible Solutions
The projector does not turn on	<ul style="list-style-type: none"><li>• Ensure the power cord is properly attached to the projector and to the power outlet.</li><li>• If the cooling process has not completed, please wait until it has finished then try to turn on the projector again.</li><li>• If the above does not work, try another power outlet or another electrical device with the same power outlet.</li></ul>
There is no picture	<ul style="list-style-type: none"><li>• Ensure the video source cable is connected properly, and that the video source is turned on.</li><li>• If the input source is not selected automatically, select the correct source with the “Source Input” on either the projector or the remote control.</li></ul>
The image is blurred	<ul style="list-style-type: none"><li>• Adjusting focus with the Focus Ring will help correctly focus the projection lens.</li><li>• Ensure the projector and screen are aligned properly. If necessary, adjust the height of the projector as well as the projection angle and direction.</li></ul>
The image is reversed	<ul style="list-style-type: none"><li>• Open the OSD Menu and go to: <b>Setup &gt; Projection</b> and adjust the projection option.</li></ul>
The image is stretched when projecting a 16:9 DVD	<ul style="list-style-type: none"><li>• When you play an anamorphic DVD or 16:9 DVD, the projector will show the best image in 16:9.</li><li>• If you play a 4:3 format DVD title, please change the format as 4:3 in projector OSD Menu.</li><li>• Please setup the display format as 16:9 (wide) aspect ratio on the DVD player.</li></ul>

Problem or Issue	Possible Solutions
The remote control does not work	<ul style="list-style-type: none"> <li>• Ensure there are no obstacles between the remote control and projector; and that they are within range.</li> <li>• The batteries may be out of power, please check and replace if necessary.</li> </ul>
The projector stops responding to all controls	<ul style="list-style-type: none"> <li>• Turn off the projector and unplug the power cord. Wait at least 20 seconds then reconnect and try again.</li> </ul>

## LED Indicators

When the warning indicators (see below) light up or flash, the projector will automatically shutdown. Unplug the power cord from the projector, wait for 30 seconds and try again. If the warning indicators light up or flash, please contact your nearest service center for assistance.

Status and Description	Power Indicator Light		Temperature Indicator Light	Light Source Indicator Light
	Red	Blue	Red	Red
<b>Standby State (Power cord input)</b>	Steady Light			
<b>Power On (Warming)</b>		Flashing (0.5 sec off/0.5 sec on)		
<b>Power On and Lamp Lighting</b>		Steady Light		
<b>Power Off (Cooling)</b>		Flashing (0.5 sec off/0.5 sec on) Back to red steady light when the cooling fan turns off.		
<b>Error (Lamp failure)</b>	Flashing			Steady Light
<b>Error (Fan failure)</b>	Flashing		Flashing	
<b>Error (Overheat)</b>	Flashing		Steady Light	

# Maintenance

## General Precautions

- Make sure the projector is turned off and the power cable is unplugged from the power outlet.
- Never remove any parts from the projector. Contact ViewSonic® or a reseller when any part of the projector needs replacing.
- Never spray or pour any liquid directly onto the case.
- Handle the projector with care, as a darker-colored projector, if scuffed, may show marks more clearly than a lighter-colored projector.

## Cleaning the Lens

- Use a canister of compressed air to remove dust.
- If the lens is still not clean, use lens-cleaning paper or moisten a soft cloth with lens cleaner and gently wipe the surface.

**CAUTION:** Never rub the lens with abrasive materials.

## Cleaning the Case

- Use a soft, lint-free, dry cloth to remove dirt or dust.
- If the case is still not clean, apply a small amount of non-ammonia, non-alcohol based, mild non-abrasive detergent onto a clean, soft, lint-free cloth, then wipe the surface.

**CAUTION:** Never use wax, alcohol, benzene, thinner, or other chemical detergents.

## Storing the Projector

If you intend to store the projector for an extended period of time:

- Ensure the temperature and humidity of the storage area are within the recommend range.
- Retract the adjuster foot completely.
- Remove the batteries from the remote control.
- Pack the projector in its original packaging or equivalent.

## Disclaimer

- ViewSonic® does not recommend the use of any ammonia or alcohol-based cleaners on the lens or case. Some chemical cleaners have been reported to damage the lens and/or case of the projector.
- ViewSonic® will not be liable for damage resulting from use of any ammonia or alcohol-based cleaners.

# Regulatory and Service Information

## Compliance Information

This section addresses all connected requirements and statements regarding regulations. Confirmed corresponding applications shall refer to nameplate labels and relevant markings on the unit.

### FCC Compliance Statement

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Warning:** You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

### Industry Canada Statement

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de classe B est conforme à la norme NMB-003 du Canada.

CAN ICES-003(B) / NMB-003(B)

## CE Conformity for European Countries

**CE** The device complies with the EMC Directive 2014/30/EU and Low Voltage Directive 2014/35/EU. Ecodesign Directive 2009/125/EC.

### The following information is only for EU-member states:

The mark shown to the right is in compliance with the Waste Electrical and Electronic Equipment Directive 2012/19/EU (WEEE). The mark indicates the requirement NOT to dispose of the equipment as unsorted municipal waste, but use the return and collection systems according to local law.



## Declaration of RoHS2 Compliance

This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	Actual Concentration
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr6 <sup>+</sup> )	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%
Bis (2-ethylhexyl) phthalate (DEHP)	0.1%	< 0.1%
Butyl benzyl phthalate (BBP)	0.1%	< 0.1%
Dibutyl phthalate (DBP)	0.1%	< 0.1%
Diisobutyl phthalate (DIBP)	0.1%	< 0.1%

**Certain components of products as stated above are exempted under the Annex III of the RoHS2 Directives as noted below. Examples of exempted components are:**

- Mercury in cold cathode fluorescent lamps and external electrode fluorescent lamps (CCFL and EEFL) for special purposes not exceeding (per lamp):
  - » Short length (500 mm): maximum 3.5 mg per lamp.
  - » Medium length (> 500 mm and 1,500 mm): maximum 5 mg per lamp.
  - » Long length (> 1,500 mm): maximum 13 mg per lamp.
- Lead in glass of cathode ray tubes.
- Lead in glass of fluorescent tubes not exceeding 0.2% by weight.
- Lead as an alloying element in aluminum containing up to 0.4% lead by weight.
- Copper alloy containing up to 4% lead by weight.
- Lead in high melting temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- Electrical and electronic components containing lead in a glass or ceramic other than dielectric ceramic in capacitors, e.g. piezoelectronic devices, or in a glass or ceramic matrix compound.

## **Indian Restriction of Hazardous Substances**

Restriction on Hazardous Substances statement (India). This product complies with the “India E-waste Rule 2011” and prohibits use of lead, mercury, hexavalent chromium, polybrominated biphenyls or polybrominated diphenyl ethers in concentrations exceeding 0.1 weight % and 0.01 weight % for cadmium, except for the exemptions set in Schedule 2 of the Rule.

## **Product Disposal at End of Product Life**

ViewSonic® respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit the ViewSonic® website to learn more.

### **USA & Canada:**

<https://www.viewsonic.com/us/go-green-with-viewsonic>

### **Europe:**

<https://www.viewsonic.com/eu/go-green-with-viewsonic>

### **Taiwan:**

<https://recycle.epa.gov.tw/>

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As an ENERGY STAR® partner, ViewSonic® Corporation has determined that this product meets the ENERGY STAR® guidelines for energy efficiency.

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## Customer Service

For technical support or product service, see the table below or contact your reseller.

**NOTE:** You will need the product's serial number.

Country/ Region	Website	Country/ Region	Website
<b>Asia Pacific &amp; Africa</b>			
Australia	<a href="http://www.viewsonic.com/au/">www.viewsonic.com/au/</a>	Bangladesh	<a href="http://www.viewsonic.com/bd/">www.viewsonic.com/bd/</a>
中国 (China)	<a href="http://www.viewsonic.com.cn">www.viewsonic.com.cn</a>	香港 (繁體中文)	<a href="http://www.viewsonic.com/hk/">www.viewsonic.com/hk/</a>
Hong Kong (English)	<a href="http://www.viewsonic.com/hk-en/">www.viewsonic.com/hk-en/</a>	India	<a href="http://www.viewsonic.com/in/">www.viewsonic.com/in/</a>
Indonesia	<a href="http://www.viewsonic.com/id/">www.viewsonic.com/id/</a>	Israel	<a href="http://www.viewsonic.com/il/">www.viewsonic.com/il/</a>
日本 (Japan)	<a href="http://www.viewsonic.com/jp/">www.viewsonic.com/jp/</a>	Korea	<a href="http://www.viewsonic.com/kr/">www.viewsonic.com/kr/</a>
Malaysia	<a href="http://www.viewsonic.com/my/">www.viewsonic.com/my/</a>	Middle East	<a href="http://www.viewsonic.com/me/">www.viewsonic.com/me/</a>
Myanmar	<a href="http://www.viewsonic.com/mm/">www.viewsonic.com/mm/</a>	Nepal	<a href="http://www.viewsonic.com/np/">www.viewsonic.com/np/</a>
New Zealand	<a href="http://www.viewsonic.com/nz/">www.viewsonic.com/nz/</a>	Pakistan	<a href="http://www.viewsonic.com/pk/">www.viewsonic.com/pk/</a>
Philippines	<a href="http://www.viewsonic.com/ph/">www.viewsonic.com/ph/</a>	Singapore	<a href="http://www.viewsonic.com/sg/">www.viewsonic.com/sg/</a>
臺灣 (Taiwan)	<a href="http://www.viewsonic.com/tw/">www.viewsonic.com/tw/</a>	ประเทศไทย	<a href="http://www.viewsonic.com/th/">www.viewsonic.com/th/</a>
Việt Nam	<a href="http://www.viewsonic.com/vn/">www.viewsonic.com/vn/</a>	South Africa & Mauritius	<a href="http://www.viewsonic.com/za/">www.viewsonic.com/za/</a>
<b>Americas</b>			
United States	<a href="http://www.viewsonic.com/us">www.viewsonic.com/us</a>	Canada	<a href="http://www.viewsonic.com/us">www.viewsonic.com/us</a>
Latin America	<a href="http://www.viewsonic.com/la">www.viewsonic.com/la</a>		
<b>Europe</b>			
Europe	<a href="http://www.viewsonic.com/eu/">www.viewsonic.com/eu/</a>	France	<a href="http://www.viewsonic.com/fr/">www.viewsonic.com/fr/</a>
Deutschland	<a href="http://www.viewsonic.com/de/">www.viewsonic.com/de/</a>	Қазақстан	<a href="http://www.viewsonic.com/kz/">www.viewsonic.com/kz/</a>
Россия	<a href="http://www.viewsonic.com/ru/">www.viewsonic.com/ru/</a>	España	<a href="http://www.viewsonic.com/es/">www.viewsonic.com/es/</a>
Türkiye	<a href="http://www.viewsonic.com/tr/">www.viewsonic.com/tr/</a>	Україна	<a href="http://www.viewsonic.com/ua/">www.viewsonic.com/ua/</a>
United Kingdom	<a href="http://www.viewsonic.com/uk/">www.viewsonic.com/uk/</a>		

## Limited Warranty

### ViewSonic® Projector

#### **What the warranty covers:**

ViewSonic® warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic® will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

#### **Limited Three (3) year General Warranty:**

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic® office for the warranty information.

#### **Limited One (1) year Heavy Usage Warranty:**

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Other regions or countries: Please check with your local dealer or local ViewSonic® office for the warranty information. Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

#### **Who the warranty protects:**

This warranty is valid only for the first consumer purchaser.

#### **What the warranty does not cover:**

1. Any product on which the serial number has been defaced, modified, or removed.

## 2. Damage, deterioration, or malfunction resulting from:

- » Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, or failure to follow instructions supplied with the product.
- » Operation outside of product specifications.
- » Operation of the product for other than the normal intended use or not under normal conditions.
- » Repair or attempted repair by anyone not authorized by ViewSonic®.
- » Any damage of the product due to shipment.
- » Removal or installation of the product.
- » Causes external to the product, such as electric power fluctuations or failure.
- » Use of supplies or parts not meeting Viewsonic's specifications.
- » Normal wear and tear.
- » Any other cause which does not relate to a product defect.

## 3. Removal, installation, and set-up service charges.

### **How to get service:**

1. For information about receiving service under warranty, contact ViewSonic® Customer Support (Please refer to the "Customer Support" page). You will need to provide your product's serial number.
2. To obtain warranted service, you will be required to provide: (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
3. Take or ship the product, freight prepaid, in the original container to an authorized ViewSonic® service center or ViewSonic®.
4. For additional information or the name of the nearest ViewSonic® service center, contact ViewSonic®.

### **Limitation of implied warranties:**

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

**Exclusion of damages:**

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic® shall not be liable for:

1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
2. Any other damages, whether incidental, consequential or otherwise.
3. Any claim against the customer by any other party.

**Effect of state law:**

This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governments do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

**Sales outside the U.S.A. and Canada:**

For warranty information and service on ViewSonic® products sold outside of the U.S.A. and Canada, contact ViewSonic® or your local ViewSonic® dealer.

The warranty period for this product in mainland China (Hong Kong, Macao, and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found at: <http://www.viewsonic.com/eu/> under "Support/Warranty Information".

# Mexico Limited Warranty

## ViewSonic® Projector

### What the warranty covers:

ViewSonic® warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic® will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

### How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only.

All accessory lamps purchased separately are warranted for 90 days.

### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

### What the warranty excludes and does not cover:

1. Any product on which the serial number has been defaced, modified or removed.
2. Damage, deterioration, or malfunction resulting from:
  - » Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
  - » Any damage of the product due to shipment.
  - » Causes external to the product, such as electrical power fluctuations or failure.
  - » Use of supplies or parts not meeting ViewSonic®'s specifications.
  - » Normal wear and tear.
  - » Any other cause which does not relate to a product defect.
3. Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
4. Removal, installation, insurance, and set-up service charges.

**How to get service:**

For information about receiving service under warranty, contact ViewSonic® Customer Support (Please refer to the attached “Customer Service” page). You will need to provide your product’s serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

**For Your Records**

Product Name: \_\_\_\_\_ Model Number: \_\_\_\_\_

Document Number: \_\_\_\_\_ Serial Number: \_\_\_\_\_

Purchase Date: \_\_\_\_\_ Extended Warranty Purchase? \_\_\_\_\_ (Y/N)

If so, what date does warranty expire? \_\_\_\_\_

1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
2. Take or ship the product, in the original container packaging, to an authorized ViewSonic® service center.
3. Round trip transportation costs for in-warranty products will be paid by ViewSonic®.

**Limitation of implied warranties:**

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

**Exclusion of damages:**

ViewSonic®’s liability is limited to the cost of repair or replacement of the product. ViewSonic® shall not be liable for:

1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
2. Any other damages, whether incidental, consequential or otherwise.
3. Any claim against the customer by any other party.
4. Repair or attempted repair by anyone not authorized by ViewSonic®.

Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico:	
<b>Name, address, of manufacturer and importers:</b> México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas, Col. San Fernando Huixquilucan, Estado de México Tel: (55) 3605-1099 <a href="http://www.viewsonic.com/la/soporte/index.htm">http://www.viewsonic.com/la/soporte/index.htm</a>	
NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004	
<b>Hermosillo:</b> Distribuciones y Servicios Computacionales SA de CV. Calle Juarez 284 local 2 Col. Bugambilias C.P: 83140 Tel: 01-66-22-14-9005 E-Mail: <a href="mailto:disc2@hmo.megared.net.mx">disc2@hmo.megared.net.mx</a>	<b>Villahermosa:</b> Compumantenimientos Garantizados, S.A. de C.V. AV. GREGORIO MENDEZ #1504 COL, FLORIDA C.P. 86040 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: <a href="mailto:compumantenimientos@prodigy.net.mx">compumantenimientos@prodigy.net.mx</a>
<b>Puebla, Pue. (Matriz):</b> RENTA Y DATOS, S.A. DE C.V. Domicilio: 29 SUR 721 COL. LA PAZ 72160 PUEBLA, PUE. Tel: 01(52).222.891.55.77 CON 10 LINEAS E-Mail: <a href="mailto:datos@puebla.megared.net.mx">datos@puebla.megared.net.mx</a>	<b>Veracruz, Ver.:</b> CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 ENTRE PINZÓN Y ALVARADO Fracc. Reforma C.P. 91919 Tel: 01-22-91-00-31-67 E-Mail: <a href="mailto:gacosta@qplus.com.mx">gacosta@qplus.com.mx</a>
<b>Chihuahua:</b> Soluciones Globales en Computación C. Magisterio # 3321 Col. Magisterial Chihuahua, Chih. Tel: 4136954 E-Mail: <a href="mailto:Cefeo@soluglobales.com">Cefeo@soluglobales.com</a>	<b>Cuernavaca:</b> Compusupport de Cuernavaca SA de CV Francisco Leyva # 178 Col. Miguel Hidalgo C.P. 62040, Cuernavaca Morelos Tel: 01 777 3180579 / 01 777 3124014 E-Mail: <a href="mailto:aquevedo@compusupportcva.com">aquevedo@compusupportcva.com</a>
<b>Distrito Federal:</b> QPLUS, S.A. de C.V. Av. Coyoacán 931 Col. Del Valle 03100, México, D.F. Tel: 01(52)55-50-00-27-35 E-Mail : <a href="mailto:gacosta@qplus.com.mx">gacosta@qplus.com.mx</a>	<b>Guadalajara, Jal.:</b> SERVICRECE, S.A. de C.V. Av. Niños Héroes # 2281 Col. Arcos Sur, Sector Juárez 44170, Guadalajara, Jalisco Tel: 01(52)33-36-15-15-43 E-Mail: <a href="mailto:mmiranda@servicrece.com">mmiranda@servicrece.com</a>
<b>Guerrero Acapulco:</b> GS Computación (Grupo Sesicomp) Progreso #6-A, Colo Centro 39300 Acapulco, Guerrero Tel: 744-48-32627	<b>Monterrey:</b> Global Product Services Mar Caribe # 1987, Esquina con Golfo Pérsico Fracc. Bernardo Reyes, CP 64280 Monterrey N.L. México Tel: 8129-5103 E-Mail: <a href="mailto:aydeem@gps1.com.mx">aydeem@gps1.com.mx</a>
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<b>Tijuana:</b> STD Av Ferrocarril Sonora #3780 L-C Col 20 de Noviembre Tijuana, Mexico	<b>FOR USA SUPPORT:</b> ViewSonic® Corporation 381 Brea Canyon Road, Walnut, CA. 91789 USA Tel: 800-688-6688 E-Mail: <a href="http://www.viewsonic.com">http://www.viewsonic.com</a>

